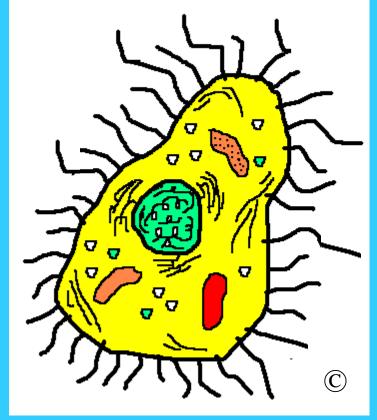
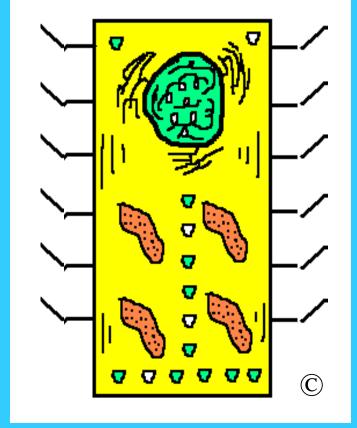
# Evolvable hardware: Darwin dans du silicium

Woozle FPGA







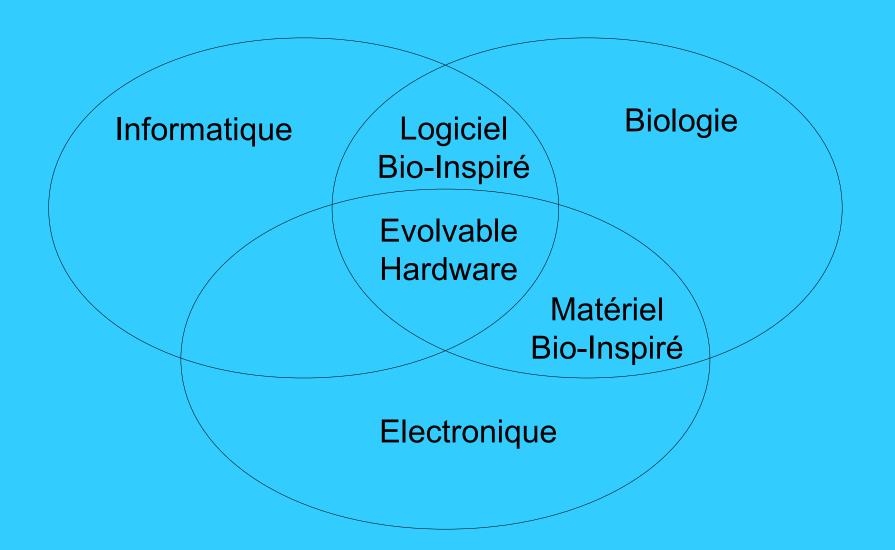
# Algorithme Evolutionniste +

Circuit Configurable

\_

Evolvable Hardware (EHW)

#### A la croisée des chemins



# Evolvable Hardware le circuit auto-adaptable

Nouveaux utilisateurs

Pannes

Adaptation

Problèmes
De Fabrication

Environnement

### Processus d'adaptation

Architectures Polymorphes

Circuits
Configurables
FPGA, FPAA, NN,
Reconfigurable
DSPs

Circuits
Conventionnels
MicroProcesseurs
DSP

#### Polymorphe:

Qui est sujet à changer de forme, qui offre des formes différentes.

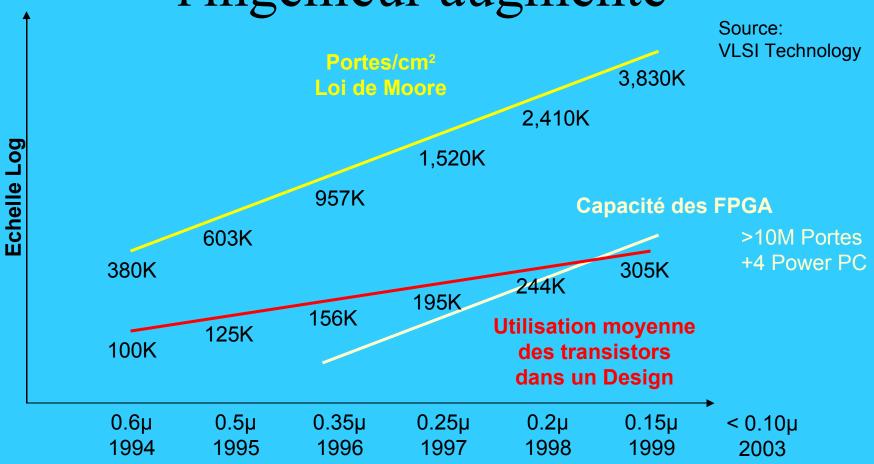
# Niveau d'adaptation

- L'adaptation peut être effectué à différents niveaux
- Au niveau du système où des architectures polymorphes recombinent entre elles des ressources hétérogènes
- Au niveau circuit numérique (FPGA, reconfigurable DSP), analogique (FPAA), neuronaux

#### **Environment Aware Devices**

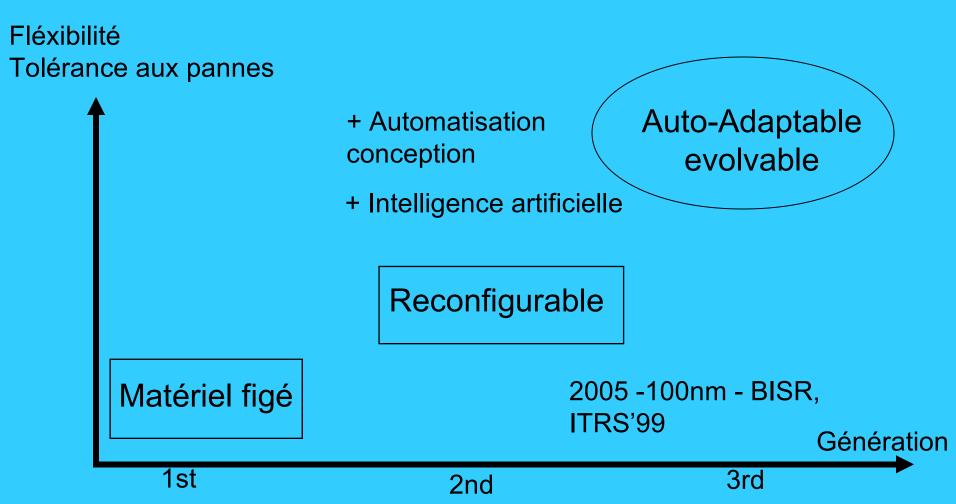
- Environment aware devices adapt to environment.
- For example when the battery is full they operate at high frequency and high resolution. If battery is low, frequency is reduced and resolution is reduced.
- For example an A/D converter that operates like this:
  - If battery level is good F=100MHz, Resolution = 16 Bit
  - If battery is low F=10Khz, Resolution is 8 bit

Faille de productivité de l'ingénieur augmente



Les circuits sont plus gros que ce que nous savons produire Même les FPGA ont plus de transistors que nous ne savons En utiliser

# Une nouvelle génération de circuits



# Composant d'un système Auto-Adaptable Evolvable Hardware

volvable Hardware = Matériel Reconfigurable + Mécanisme de Reconfiguration

In a narrow sense (EHW) is programmable hardware self-configurable

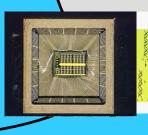
by built-in Evolutionary Algorithms.

#### Le Matériel peut changer

- Antennas
- Electronics
- MEMS
- BioMEMS

#### **EHW**

FPA +GA



#### Mécanismes de Contrôle des changements

- search/optimization
- algorithmic
- knowledge-based

Same components for intelligent mixed-signal microsystems

<del>sontiou rotion</del>

Flexible reconfigurable analog/mixed-signal devices

intelligent part – the built-in mechanisms that would control the adaptation/self-

# Evolutionary algorithms: inspiration from Nature

"Design" goal: survival

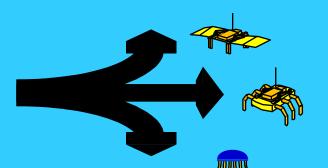
Evolution in nature has lead to species highly adapted to their environment: adaptation ensured survival.



The most fit individuals survive becoming parents; children inherit parents characteristics, with some variations, and may perform better, increasing the level of adaptation.

Design goal: meet system specifications

Same evolutionary principles can be applied to machines.



Potential designs compete; the best ones are slightly modified to search for even more suitable solutions.

Accelerated evolution, ~ seconds for electronics

## Design to be evolved

The design to be evolved could be a program, model of hardware or the hardware itself

#### **Program**

0 WhileTooFarFromWall

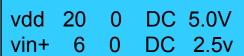
- 1 Do2
- 2 MoveForward
- 3 Do2
- 4 WhileInCoridorRange
- 5 TurnAwayFromClosestWall
- 6 WhileInCoridorRange
- 7 Do2
- 8 TurnParallelToClosestWall
- 9 MoveForward

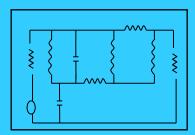
Model of Hardware

e Physical Hardware

SPICE Netlist

HDL code

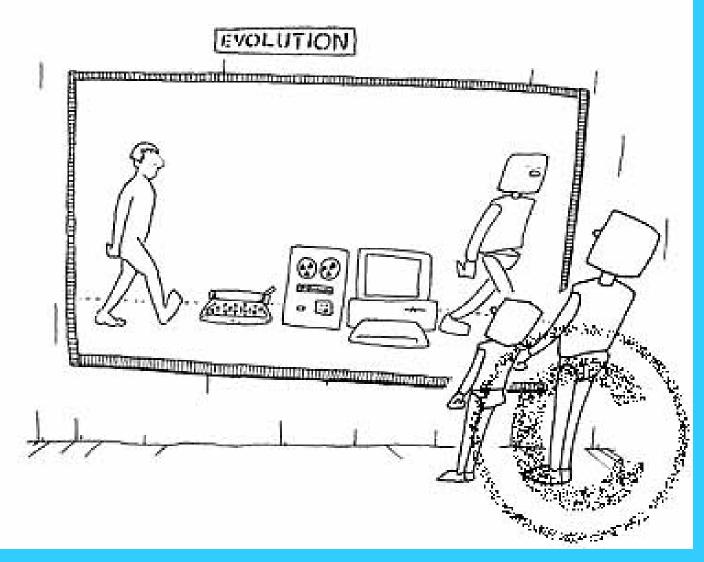




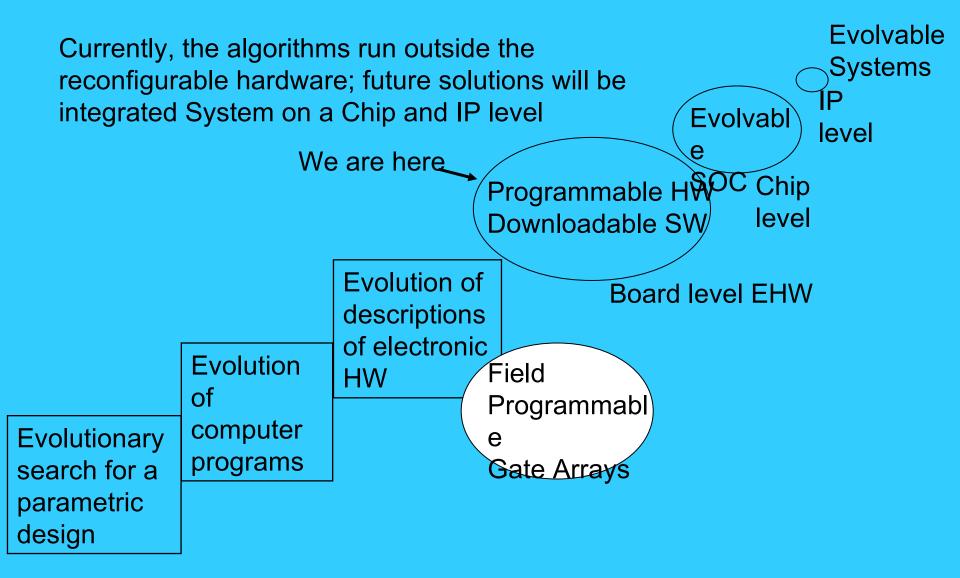
Evolutionary is Revolutionary!2

### **Evolution**

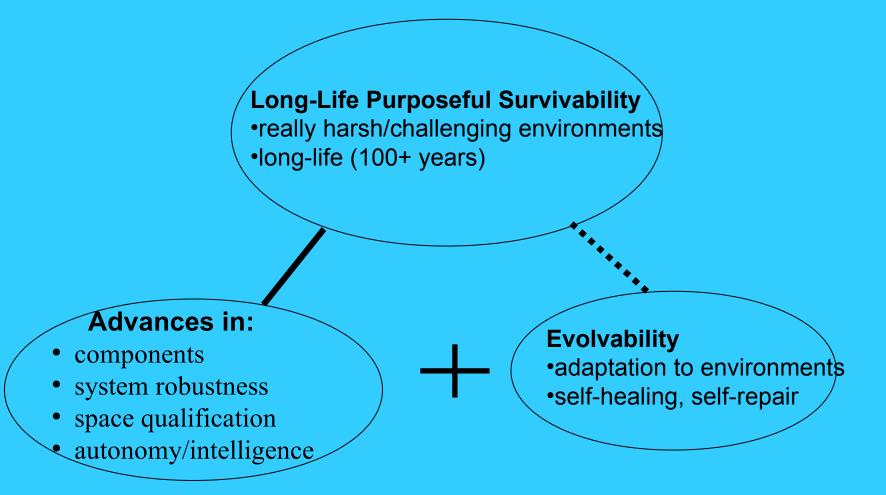
http://www.oneonta.edu/~anthro/anth130/cartoons.html



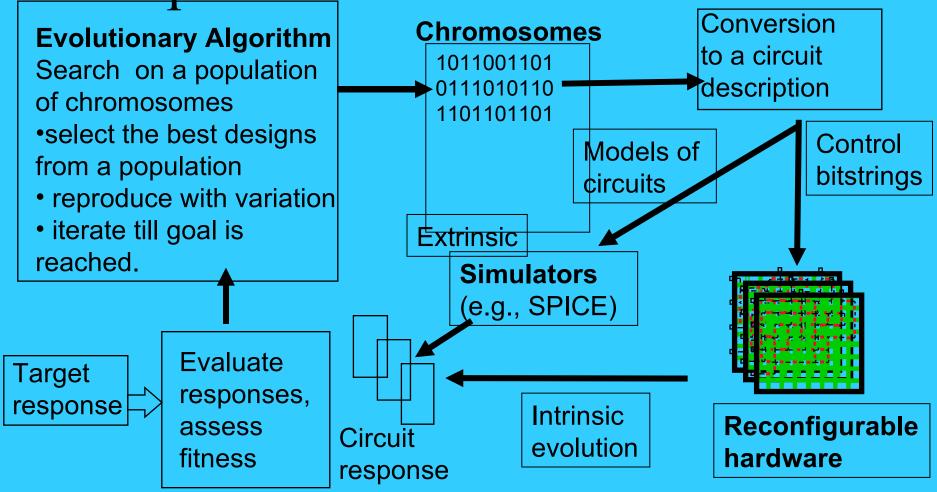
#### **Evolution of EHW**



# Add evolvability to increase survivability



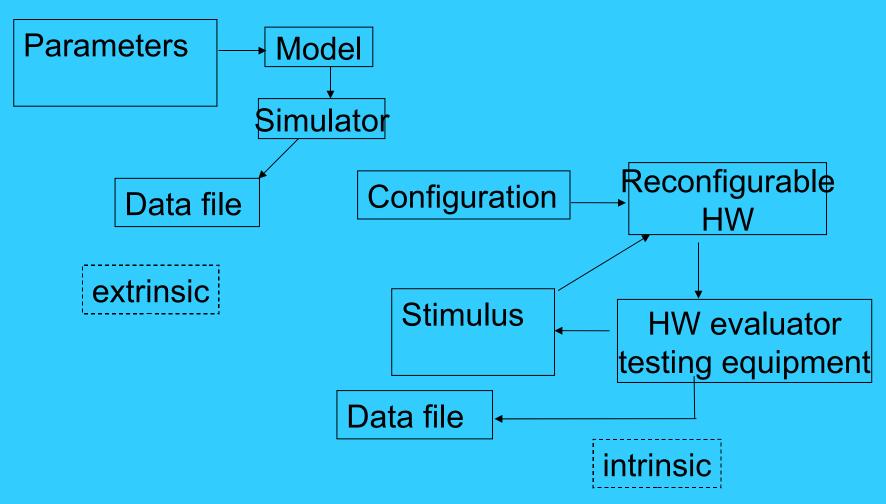
Evolutionary synthesis and adaptation of electronic circuits



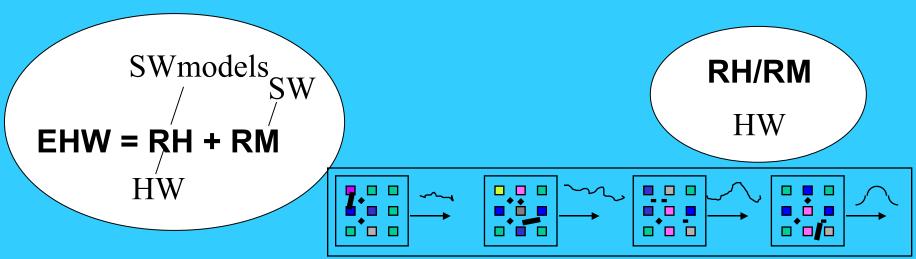
Potential electronic designs/implementations compete; the best ones are slightly modified to search for even more suitable6 solutions

#### Extrinsic and intrinsic EHW

Path from chromosome to behavior data file



#### EHW implementation: HW/SW



Current approach to EH implementation:

- Use RH- reassign cell function/interconnection
- Use powerful parallel searches (e.g., GAs) to evolve the hardware

#### In addition EHW requires

- Fast evaluation
- Low cost for failure

Present solutions: RM in SW

Future: everything **seamlessly** integrated in HW

# Evolution in Simulations vs Evolution in Hardware

- Computationally intensive (640,000 individ. for ~1000 gen.)
- 10s of hours, expected ~3 min in 2010 on desktop PC for experiments in the book (~50 nodes)
- SPICE scales badly (time increases nonlinearly with as a function of nodes in netlist in ~ subquadratic to quadratic way)
- No existing hardware resources allow porting the technique to evolution directly in HW (and not sure will work in HW)

- JPL's VLSI chips allow evolution 4+ orders of magnitude faster than SPICE simulations on Pentium II 300 Pro.
- ~ 10s of seconds in 2002 for circuits of complexity >= Koza's).

#### EHW vs NN

#### Inspiration

NN seek biological inspiration for

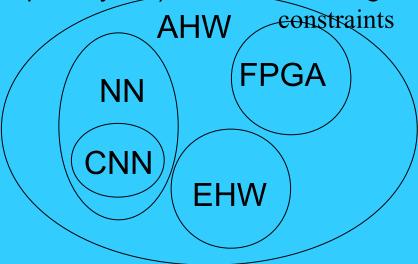
- computational elements,
- architecture
- mechanisms

for certain problems where biology does well (and attempts beyond)

EHW seeks biological inspiration for methodology leading to designs (1,2)

appropriate to situations/application

- 1. of various types of HW
- 2. freeing from biological



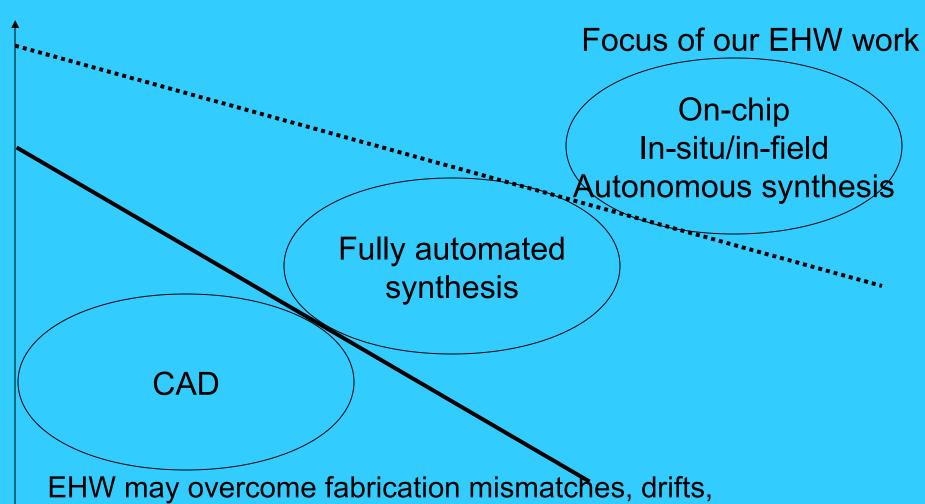
**Building block** 

NN: Simplified/distorted models of biological neuron

• EHW: Domain oriented reconfigurable cell

Mechanisms

# On-chip EHW vs CAD/synthesis tools



EHW may overcome fabrication mismatches, drifts, temperature and other plagues to analog, exploiting the actual on-chip resources – finding a new circuit solution to the requirements with given constrains and actual on-chip

# engineered devices to evolvable space systems

Principles of natural evolution

Automated Design/Synthesis

- CMOS circuits
- Nano-electronic devices
- Antennas
- Proteins

Evolvable HW/SW co-design Evolutionary Algorithms Mathematical-based search/optimization techniques

#### Self-adapting hardware

 Reconfigurable HW continuously evolving in the target environment

**Evolvable Sensory Systems** 

**Evolvable Robot Controls** 

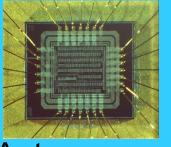
Evolvable Space Systems

# What kind of HW is needed for future missions

Temperature & radiation tolerant electronics and long life survivability are key capabilities required for future NASA/JPL missions.

Ultra long life

Adaptive/Malleable



**Autonomous** 

Extreme environments

Temperature
- Radiation





Triton Venus 34.5 K 726K

#### LII W 101 HEXIUHITY and survivability of autonomous

JPL/NASA driver – long–lifesspace treefins

Dramatic changes in hardware/environment, e.g. in case of faults or need for new functions, may require in-situ synthesis of a totally new

**EHW** 

hardware configuration.

Survivability:

Maintain functionality coping with changes in **HW** characteristics

Radiation impacts

Temperature variations

Aging

· Malfunctions, etc.

Versatility: Create new functionality required by changes in requirements or environment

New functions required for new mission phase or pportunity



.... Up-link new functions for re-planned Accumates in the Accumate is not available after launch

Develop space HW that can evolve







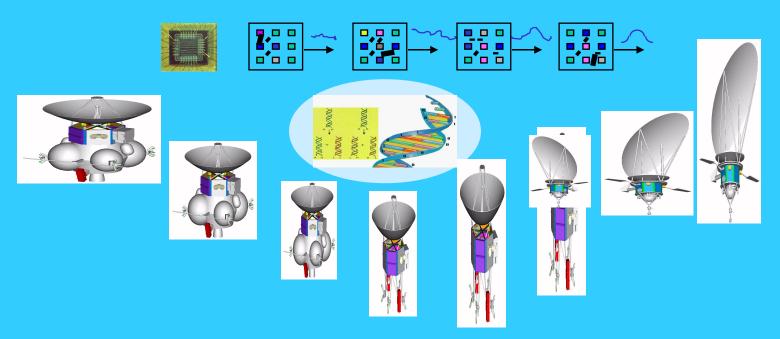
# How Evolvable Space Systems would Revolutionize NASA Missions

- Long life, survivable, self-healing space systems
  - would allow long duration/far out missions
  - would harness required power and other resources from environment
- Would enable evolvable missions capturing science/exploration opportunities in real time
- Space explorer
  - would produce knowledge from acquired data
  - would use the knowledge to mission refocus/replanning
  - would be able to create new functions, unforeseen before launch
  - would be able to learn on-the-fly to best deal with changing conditions
- Fleet, Swarm, Armada
- Salvaging: some do not adapt, their unharmed resources are reused by survivors

Evolvable system technology: adaptive platform for space systems in a large variety of missions<sup>5</sup>

#### Ultimate goal: fully evolvable space systems

 Morphing/plasticity can expand gradually from electronic subsystems to entire space systems.



- Evolution of space systems would include autonomous changes/reconfiguration of both software and hardware: sensors, avionics, structure, ...
- The future may see chameleon-like surface explorers and phoenix-like robotic birds...

26

### Fundamental open questions

- Can we evolve artificial systems in similar ways natural systems evolve? Advantages and disadvantages.
- How can we build devices/HW that evolve (autonomously)?
- Can we seamlessly embed the guiding mechanism for evolution with the morphing system (i.e. the "goals", the "goodness")
- How does EHW scale-up?
- Can we use evolution to obtain intelligent systems, human competitive (and beyond) intelligence

## Quelques Exemples

•ETL – Prothèse de la main

(Controller, GA)

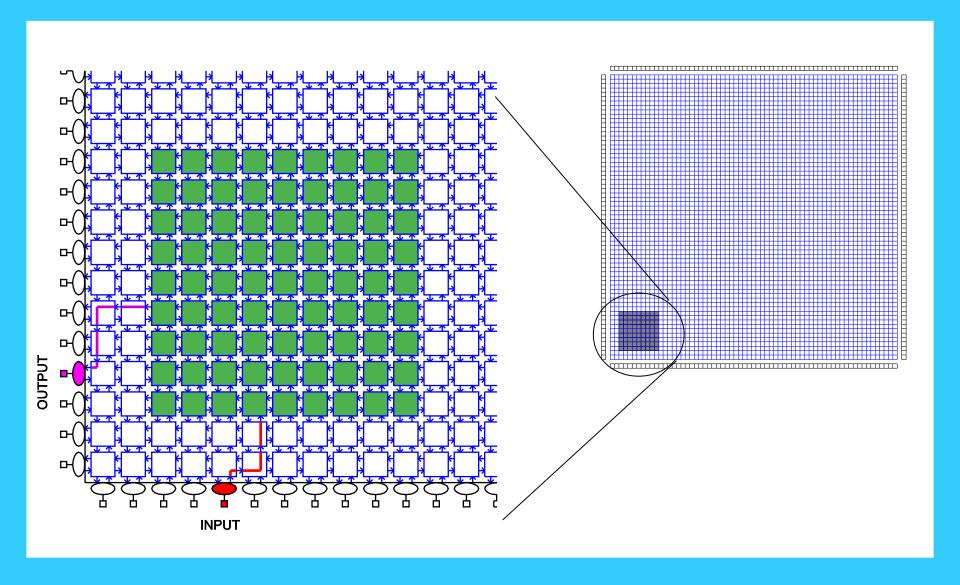
- •Koza Conception de circuit Analogique (Simulation, Embryology, GP)
- De-Garis CAM brain machine

(FPGA, Embryology)

### Matériels configurables

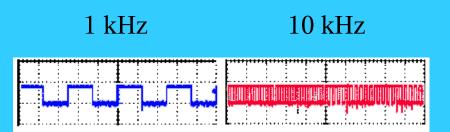
- FPGAs (Field Programmable Gate Arrays)
- Adjustable Controllers
- FPAAs (Field Programmable Analog Arrays)
- Computer Simulation

### Le FPGA Xilinx XC6216

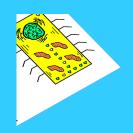


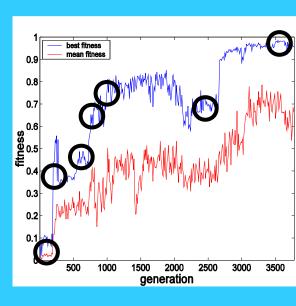
**INPUT SIGNALS:** 

**OUTPUT SIGNALS:** 

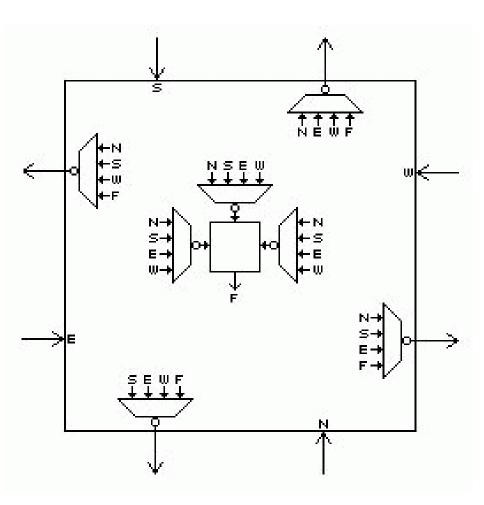


# Evolution #1 Monitor Views

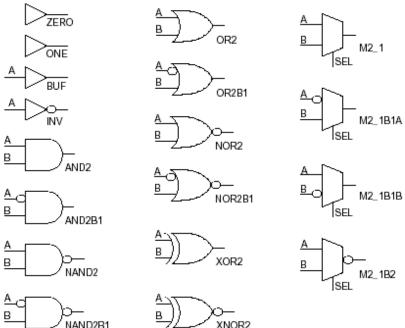




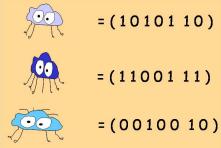
## L'unité de base



#### Fonctions possibles



Make initial random population of genotypes



= (0010|010) (0010|110) 5 Repeat the testing of new populations until a required

circuit is evolved

=(1010|110)

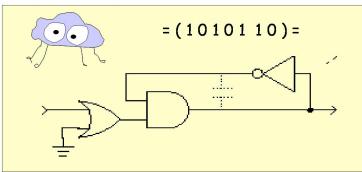
Generate a new population of genotypes

(0010100)=

Point-mutations

(1010|010) - (0000110)=

Translate the genotype into "organism" (circuit)



Measure the fitness of each circuit

Cross-breeding

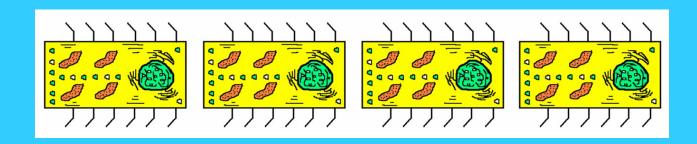
	fintness
500	0.94
200	0.45
	0.72

# Le code génétique et La réalisation du circuit

- 18 bits sont nécessaires pour décrire la fonctionnalité du circuit
- Le circuit est composé de 100 cellules
- → Le gêne du circuit mesure 1800 bits
- → l'espace de rechercher est de 2<sup>1800</sup> circuits différents

### GA parameters

- Code length: 1,800 bits
- Population Size: 50
- Mutation probability per bit: 0.15 %
- Crossing probability: 70 %



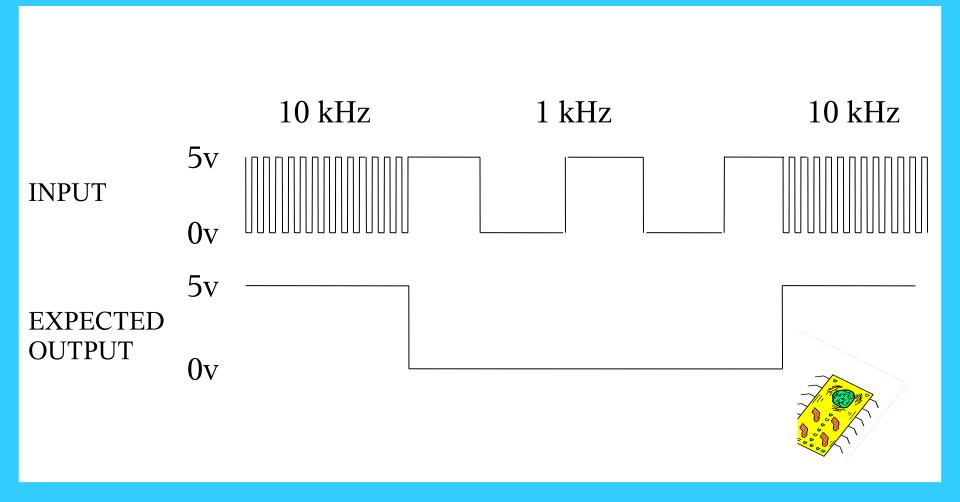
#### The Challenge:

Analog Task to a Digital Circuit

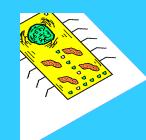
The result: autonomous behavior of a circuit

Self-feeding with stray analog elements

# Evolution task: Evolve a frequency discriminating circuit



### Fitness Evaluation

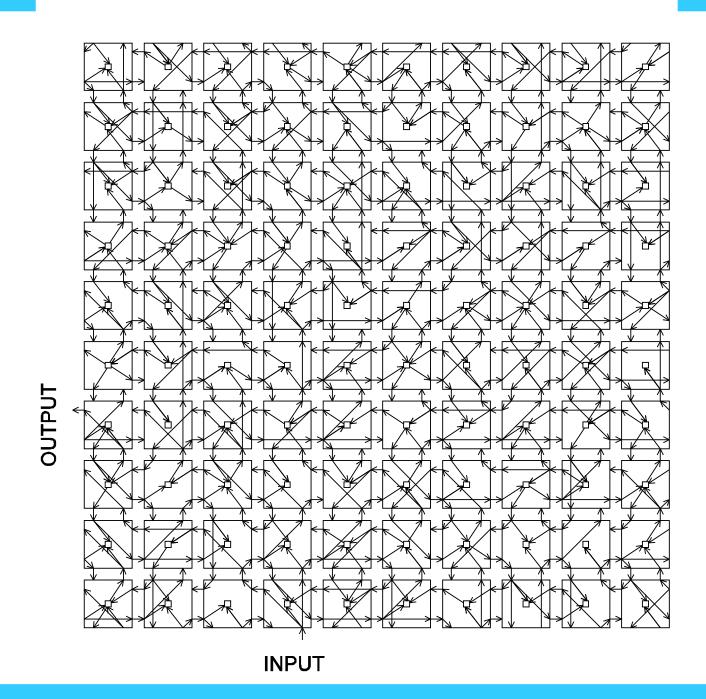


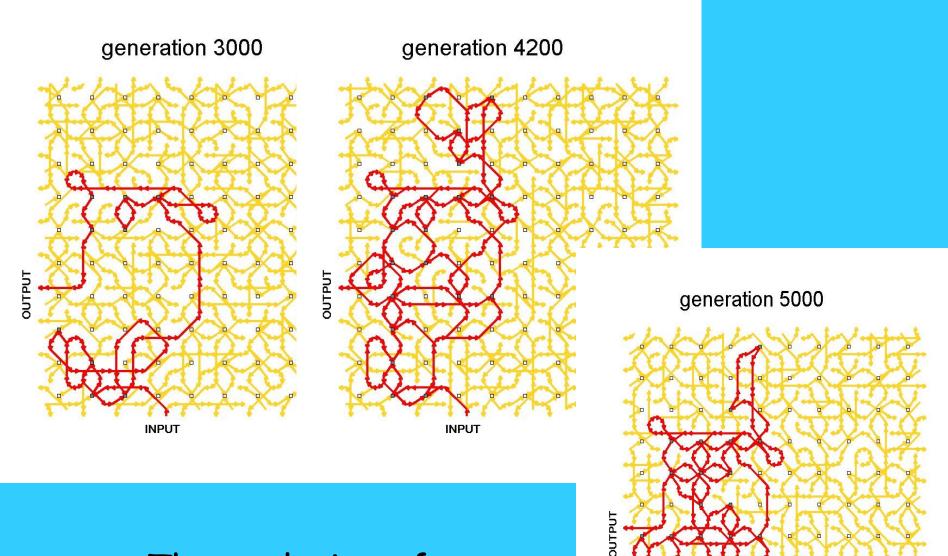
The output of a circuit for each input is sampled 5 times by a 1 MHz oscillator for a time period of 200 ms, and the number of logic "1"s are counted. Fitness is then calculated by:

$$f = \frac{1}{5} \left| \sum_{1} I_{1 \ kHz} - \sum_{10 \ kHz} I_{10 \ kHz} \right|$$

A total time of 2 sec to evaluate a single circuit.

The fitness resolution is  $\sim$ 12 bits ( $\Delta$ f=0.00025).

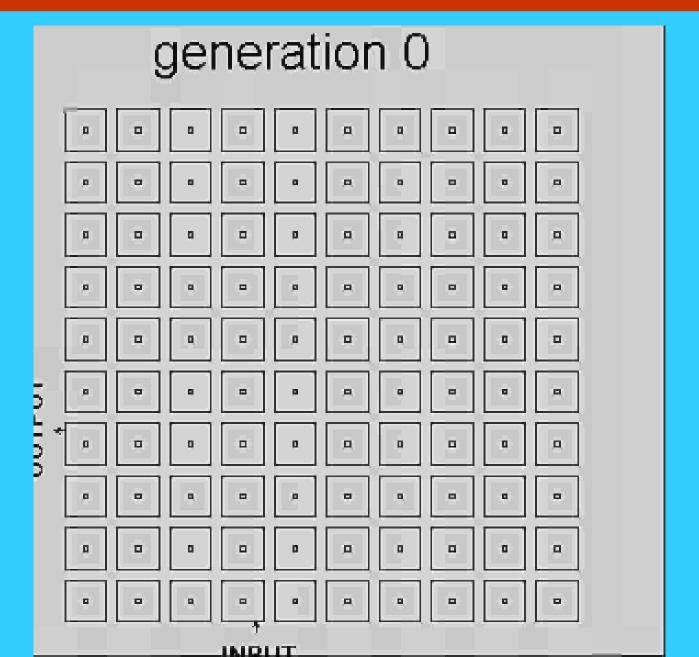


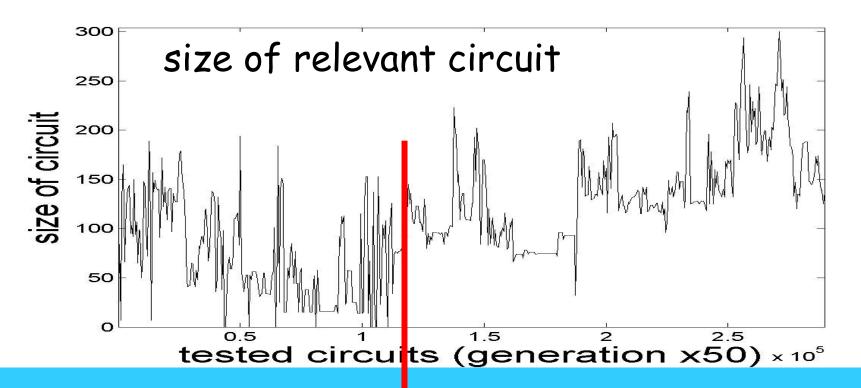


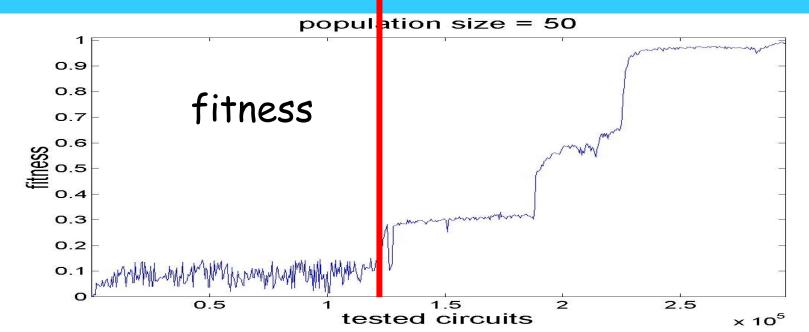
**INPUT** 

The evolution of the effective circuit

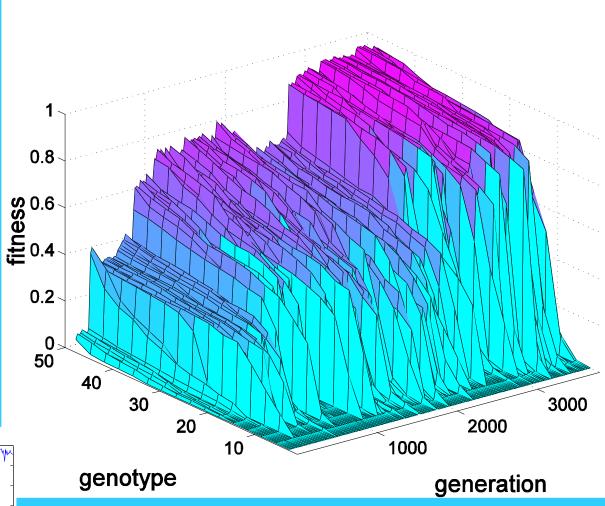
#### Bursts in the time evolution of the relevant circuit

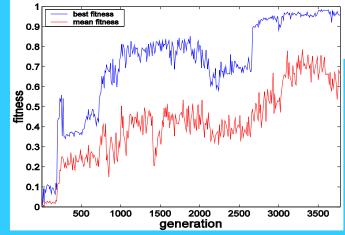






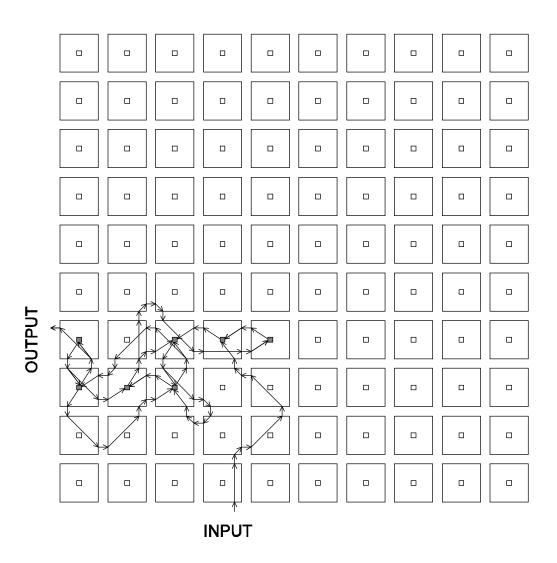
# Evolution #1 generations: 3,785 tested circuits: 189,250

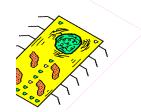




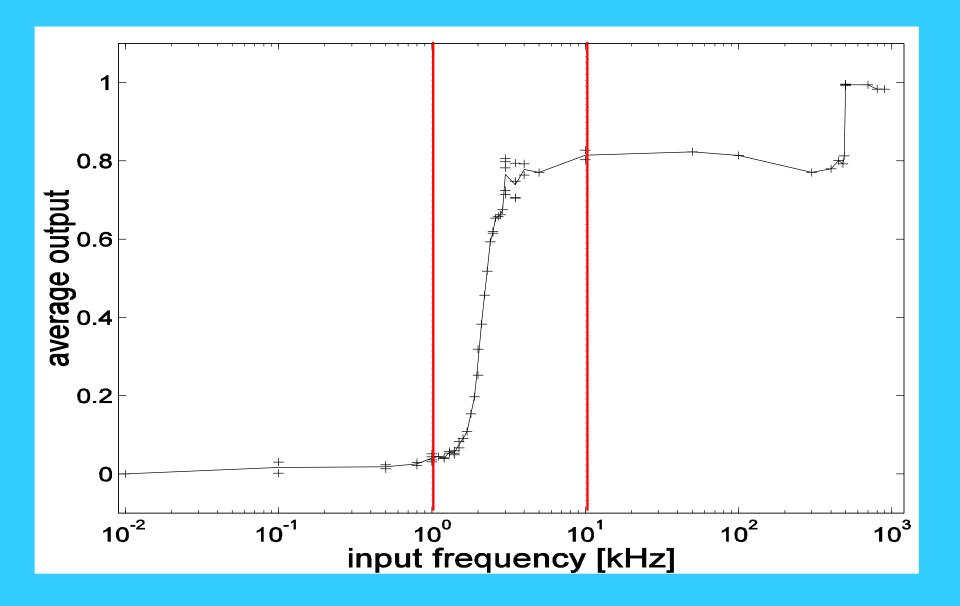


## Evolution #1 - Final Circuit Schematics

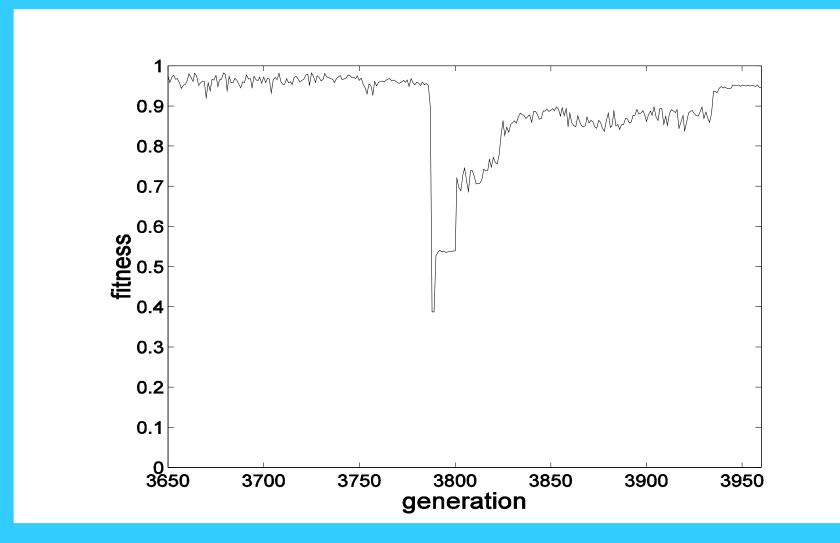




### Evolution #1 – Final Circuit Response

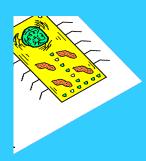


# Evolution #1.1 adaptation to a new environment



# Evolution #1: encountered problems – cont'd

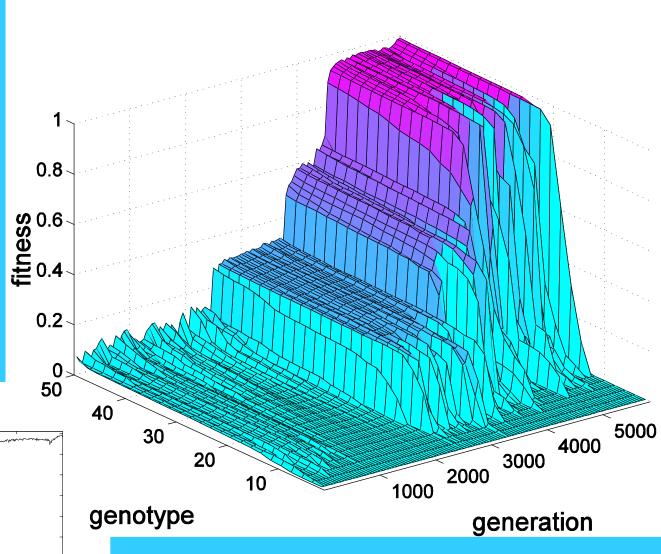
- Low tolerance to external changes
- Difficulty in circuit reconstruction

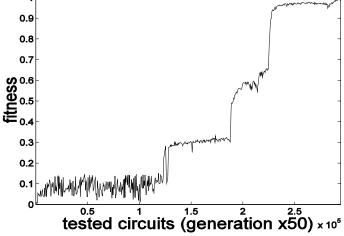


# Evolution 2: development of circuit structure

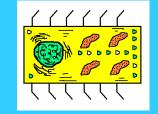
Algorithm modification: longer time delay between circuits, in order to reduce stray effects.

Evolution #2
generations:
5,800
tested circuits:
290,000



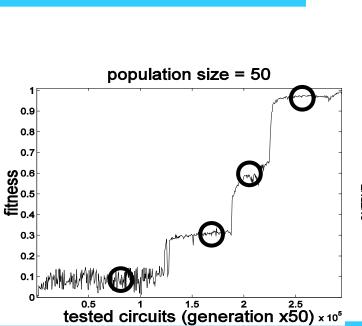


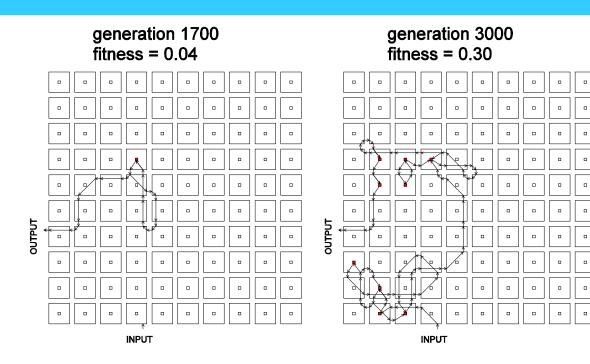
population size = 50

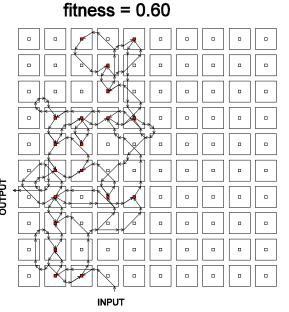


#### Evolution #2:

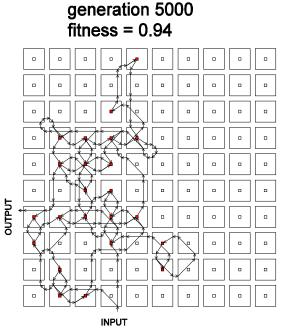
### Circuitry Development



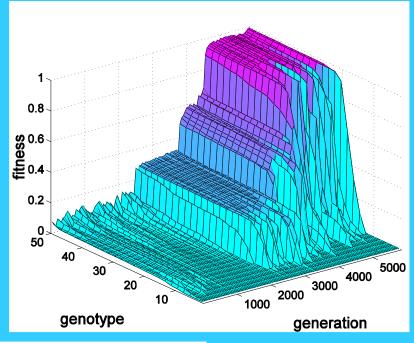


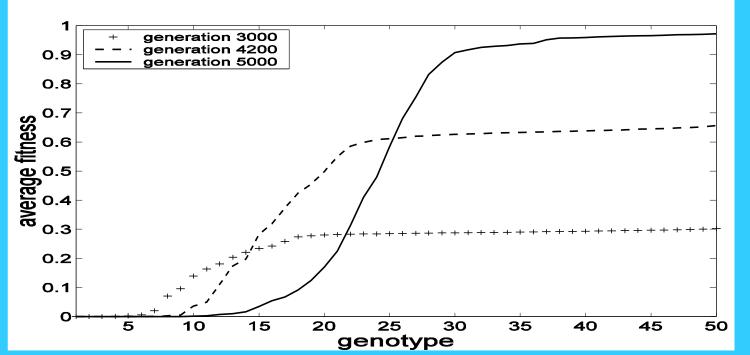


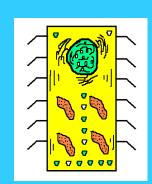
generation 4200



# Evolution #2: Fitness Distribution







#### Results

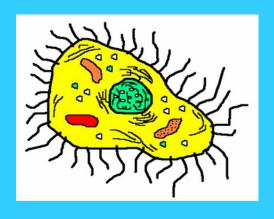
• Both evolution experiments succeeded in finding high scoring circuits. A typical evolution requires testing of about 200,000 circuits.

#### • Evolution #1:

- Final circuit is extremely small in size: only 7 logic units.
- Environmental changes had negative (and positive?) on the fitness of the circuit.

#### • Evolution #2:

- Reduction of stray effects leads to a more stable fitness search.
- The fact that the developed circuit grew in size through the evolution can lead to a better search algorithm.



### Looking A HEAD

The hybridized evolvable analog-digital (HEAD) element

Interfacing the HEAD element and real neural networks

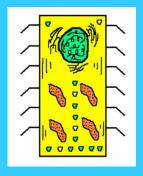
Interfacing the HEAD element with computer models

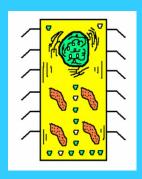
Ben-Jacob et al., Engineered self-organization in natural and man made systems (in press)

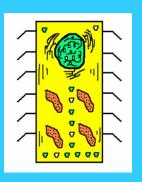
HEAD element is available upon request

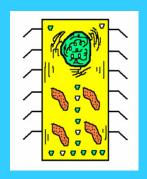
### BIG open questions

- How to evolve circuits for more complex tasks
- Search algorithms for circuits on the grand scale (millions of gates)
- Evolution of circuits with combined analog-digital operations



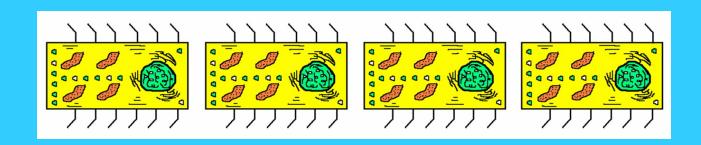






### **Open Questions**

- Effects of algorithm parameters on the optimization search.
- Effects of circuit size and neutral areas.
- Balancing between unconstrained and constrained searches in order to:
  - shorten search time without decreasing the search space;
  - improve circuit stability;
  - keep adaptation ability to environmental changes on an adequate level.



#### 2. Reconfigurable and Morphable Hardware

#### Part 1Reconfigurable Electronic Hardware

- 2.1. Reconfigurable hardware (switch-based). Devices, SW Tools, Potential for EHW
- 2.2. Field Programmable Gate Arrays (FPGA) Xilinx examples
- 2.3. Field Programmable Analog Arrays (FPAA) Anadigm Examples
- 2.4. Field Programmable Transistor Arrays (FPTA) JPL examples

#### Part 2 Other Reconfigurable and Morphable Hardware

- 2.5. Reconfigurable antennas
- 2.6. Other reconfigurable structures
- 2.7. Speed of reconfiguration, partial reconfiguration, context-switching latency issues
- 2.8. Morphable hardware (no switches). Fine changes and tuning.
- 2.9. Morphable Materials and devices
- 2.10. Polymorphic circuits

#### 2.1 Reconfigurable Electronic Hardware

- 2.1. Reconfigurable hardware (switch-based). Devices, SW Tools, Potential for EHW
- 2.2. Field Programmable Gate Arrays (FPGA) Xilinx examples
- 2.3. Field Programmable Analog Arrays (FPAA) Anadigm Examples
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- 2.9. Morphable Materials and devices
- 2.10. Polymorphic circuits

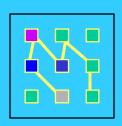
# Reconfigurable hardware (switch-based). Devices, SW Tools, Potential for EHW

- Function change by configuration change
- Switch-based devices, switches interconnecting functional modules of primitive functions (logical or analogical)
- Programming tools from vendors allow switches to be turned on or off, in a mode visible or invisible to user, via intermediary program conversions.
- Determining the status of the switches which switches are on and which are off becomes the search/optimization problem for EHW. In many cases only a local search is needed for optimization, to allow for compensation variations around a configuration determined by knowledge-based/analytical means. Other cases (where for example unidentified faults prevent mapping of computed solutions, a new configurations needs to be searched
- Status of switches on or off can be straightforward associated with a binary representation used by genetic algorithms

#### Elements of Reconfigurable devices

FPGA FPAA FPTA

**ASIC** 



Reconfigurable

**SOC MSA** 

Elementary block/cell

Gate

Adder

**OpAmp** 

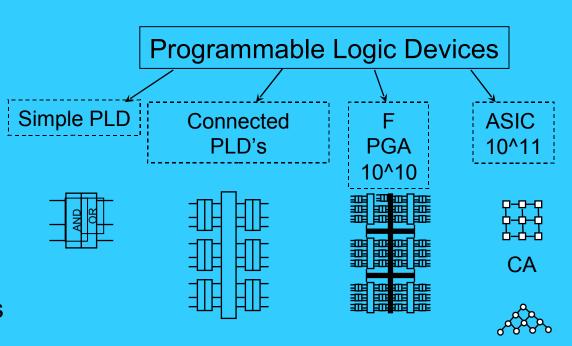
Passives (R,L,C)

Neuron

**Transistor** 

Nano-electronic Devices

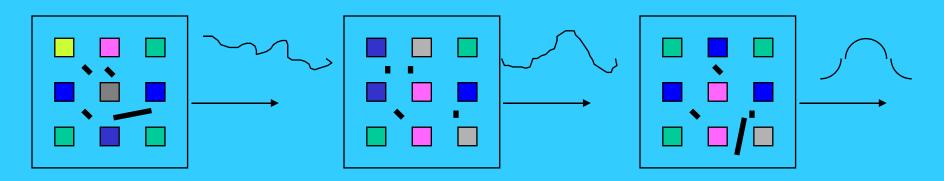
- distinct blocks with extensive interwiring
- switches/routing are programmable
- a permissive environment where connections are created as needed



Low Level Spec

High Level Spec Digital NN 59

# Reconfigurable hardware is hardware that changes cell function and cell interconnect



Language for programming reconfigurable hardware needs to define:

Alphabet -choices of cells

Vocabulary/Grammar - rules of interconnect

Genetics: {G,A,T,C} (GATTACA) IBM Computer: {1,0} (1010011)

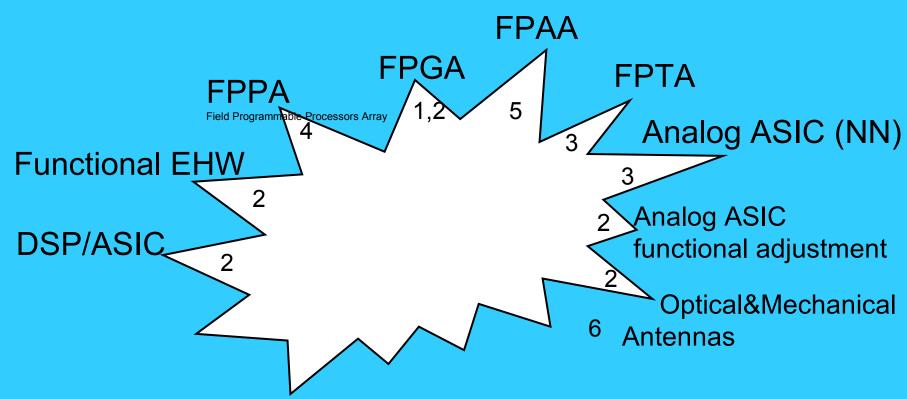
FPGA: AND, OR, NOT FPTA: Cells of Transistor Arrays

#### On-chip resources of reconfigurable devices

- Fine-grained or course-grained cells
- Local interconnects, global
- Blocks Functional
- Application-specific blocks
- Processors inside
- Power management
- Context memory
- Analog or digital

#### HW Platforms for EHW Experiments

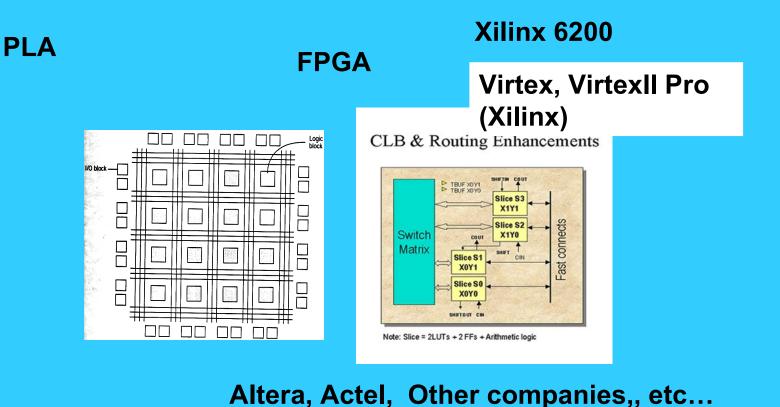
First/ significant experiments on:...



- 1 Thompson, U. Sussex, UK
- 2 Higuchi, ETL, Japan
- 3 Stoica, JPL

- 4 Marchal, CSEM, Switzerland
- 5 Zebulum, U. Sussex, UK (now at JPL)
- 6 Linden

#### COTS digital reconfigurable hardware



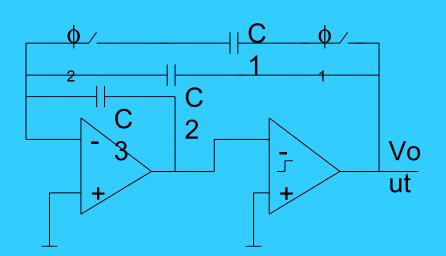
**Programmable SOC** 

#### COTS analog reconfigurable hardware

#### **FPAAs**

#### Pilkington Motorola MPAA020

Switched capacitors



#### **Zetex TRAC**

- Totally Reconfigurable Analog Circuit
- 20 cells, each an op-amp with a small reconfigurable network
- Cell can do one of: Add, negate, substract,multiply, pass, log, antilog, rectify, or basic inverting opamp for use with external

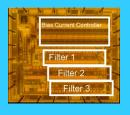
compoi

**Now Anadigm** 

Lattice

# Custom Made EHW-oriented reconfigurable hardware

Japan Higuchi EHW-chips





Industrial, specific

Research, general

JPL'98 FPTA-0



JPL'2001 FPTA-2 Integrated 64 cells (each 44 programmable transistors)

Germany (Heidelberg)
Array of 16x16 programmable transistor cells

**UK Edinburgh Palmo** 

Boards MUX-based
UK Sussex (Evolvable motherboard)



Brazil -PAMA

# Configurable Mixed-Signal Array with On-board Controller

The PSoC™ CY8C25122/CY8C26233/CY8C26443/CY8C26643 family of programmable system-on-chip devices replace multiple MCU-based system components with one single-chip, configurable device.

A PSoC device includes configurable analog and digital peripheral blocks, a fast CPU, Flash program memory, and SRAM data memory in a range of convenient pin-outs and memory sizes.

The driving force behind this innovative programmable system-on-chip comes from user configurability of the analog and digital arrays: the PSoC blocks.

Example Applications on the PSoC (Application notes on www.cypress.com)

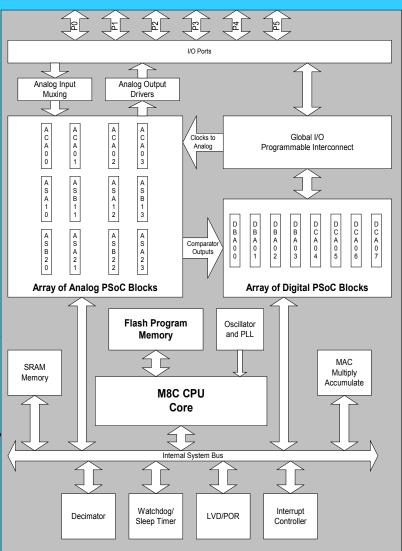
- PSoC Single-Phase Power Meter Reference Design
- Modem 300 Baud
- Magnetic Card Reader Reference Design

Cypress CY8C26443 Final Datasheet 66 May. 29, 2003

#### PSoC architecture and building blocks

All devices in this family include both analog and digital configurable peripherals (PSoC blocks). These blocks enable the user to define unique functions during configuration of the device.

Included are twelve analog PSoC blocks and eight digital PSoC blocks Potential applications for the digital PSoC blocks are timers, counters, UARTs, CRC generators, PWMs, and other functions.



The analog PSoC blocks can be used for SAR ADCs, multi-slope ADCs, programmable gain amplifiers, pro-grammable filters, DACs, and other functions.

Higher order User Modules such as modems, complex motor controllers, and complete sensor signal chains can be created from these building blocks. This allows for an unprecedented level of flexibility and integration in micro-controller-based systems.

#### More details on PSoC blocks and features

#### Programmable System-on-Chip (PSoC) Blocks

- On-chip, user configurable analog and digital peripheral blocks
- PSoC blocks can be used individually or in combination
- 12 Analog PSoC blocks provide:
  - Up to 11 bit Delta-Sigma ADC
  - Up to 8 bit Successive Approximation ADC
  - Up to 12 bit Incremental ADC
  - Up to 9 bit DAC
  - Programmable gain amplifier
  - Programmable filters
  - Differential comparators
- 8 Digital PSoC blocks provide:
  - Multipurpose timers: event timing, real-time clock, pulse width modulation (PWM) and PWM with deadband
  - CRC modules
  - Full-duplex UARTs
  - SPI . master or slave configuration
  - Flexible clocking sources for analog PSoC blocks

### Powerful Harvard Architecture Processor with Fast Multiply/

- •M8C processor instruction set
- Processor speeds to 24 MHz
- Register speed memory transfers
- Flexible addressing modes
- •Bit manipulation on I/O and memory
- •8x8 multiply, 32-bit accumulate
- Flexible On-Chip Memory
- on device
- •50,000 erase/write cycles
- •256 bytes SRAM data storage
- •In-System Serial Programming (ISSP .)

#### 2. Reconfigurable and Morphable Hardware

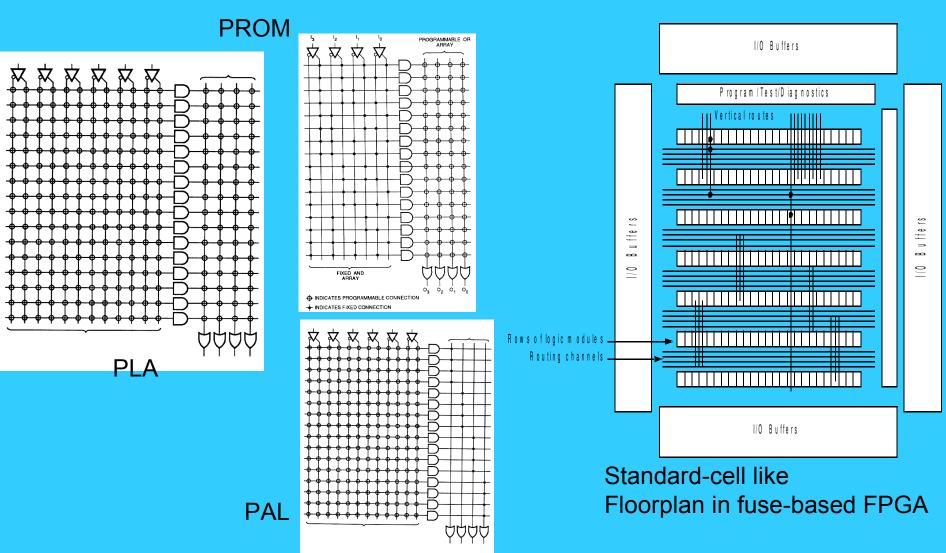
- 2.1. Reconfigurable hardware (switch-based). Devices, SW Tools, Potential for EHW
- 2.2. Field Programmable Gate Arrays (FPGA) Xilinx examples
- 2.3. Field Programmable Analog Arrays (FPAA) Anadigm Examples
- 2.4. Field Programmable Transistor Arrays (FPTA) JPL examples
- 2.5. Reconfigurable antennas
- 2.6. Other reconfigurable structures
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- 2.9. Morphable Materials and devices
- 2.10. Polymorphic circuits

### Prewired Arrays

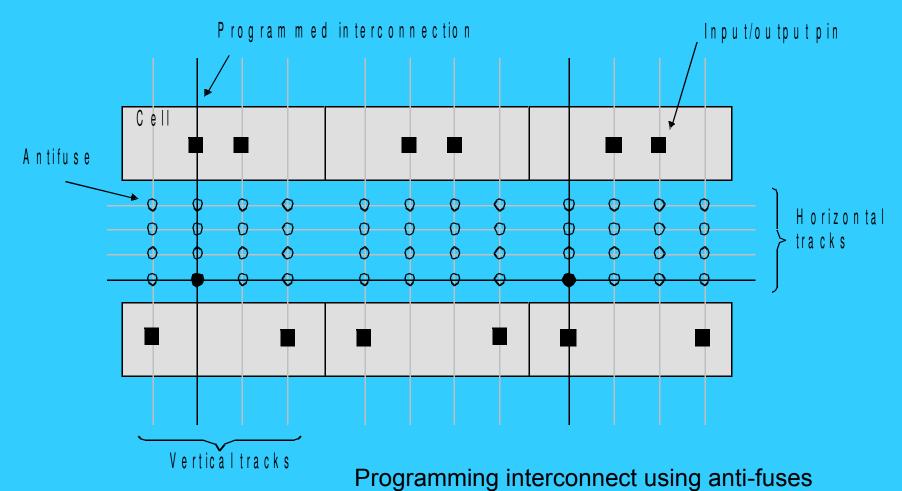
Categories of prewired arrays (or field-programmable devices):

- Fuse-based (program-once)
- Non-volatile EPROM based
- RAM based

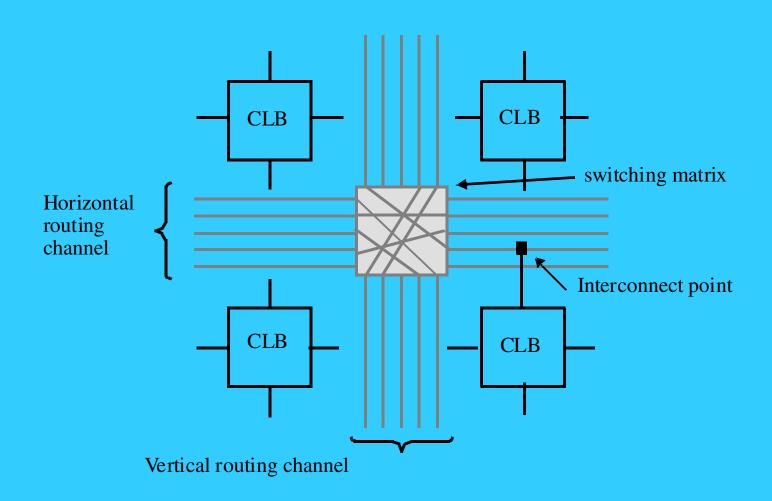
### Programmable Logic Devices



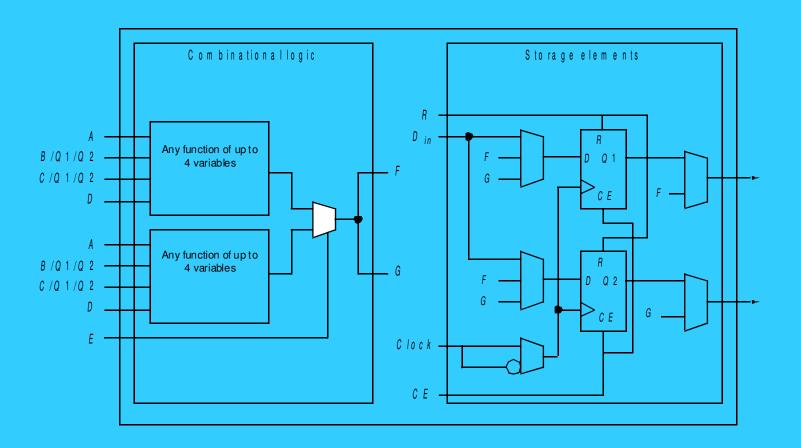
### Interconnect



# Field-Programmable Gate Arrays RAM-based



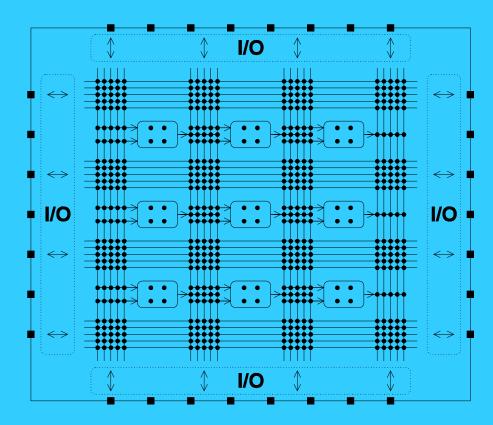
## RAM-based FPGA Basic Cell (CLB)



#### 6200 Architecture and Thompson's experiments

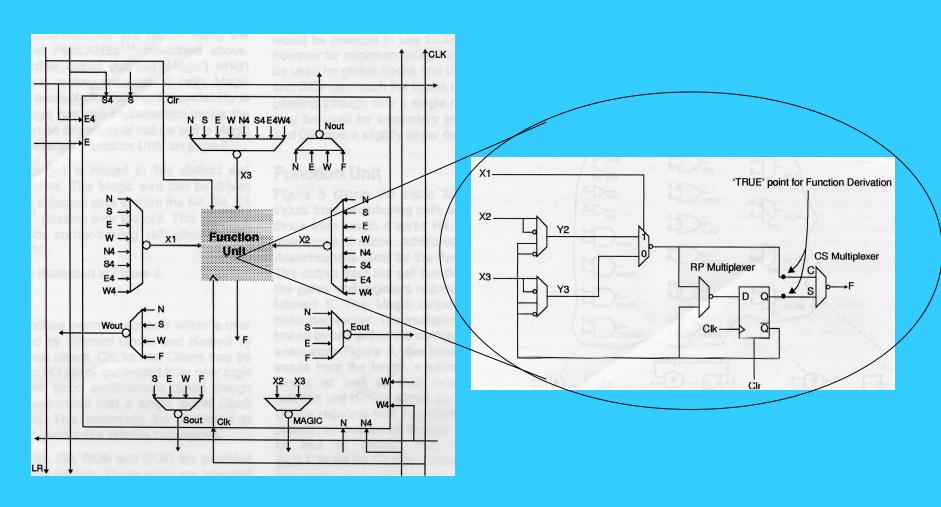
- Architecture, transparence
- NESW
- Can take any bitstring

- configuration switches
- Routing short links with neighbours, long busses skipping over areas, hierarchy of routing resources,



- configurable blocks LUT one of 8/16 of 2/3 input gates
- RAM

#### Xilinx XC6200 cell

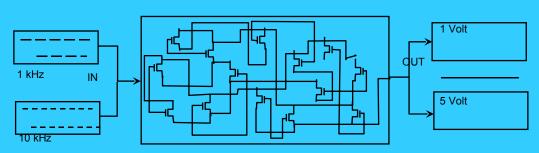


SRAM-controlled switch (mux)-based FPGA

#### Thompson's experiment

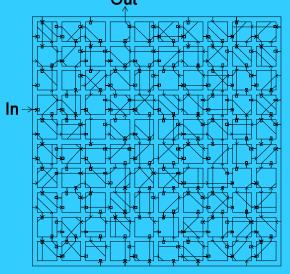
- Adrian Thompson @ Sussex U.
- Frequency discriminator
- 10x10 corner of FPGA Xilinx 6200, no clk
- Conventional design searches in constraint regions
- EA can explore larger space, possibly better solution
- Evolution of robust circuits:

Use of FPGAs from different foundries, at different temperatures



Tone-Discriminator for 1 kHz and 10 kHz using Transistors

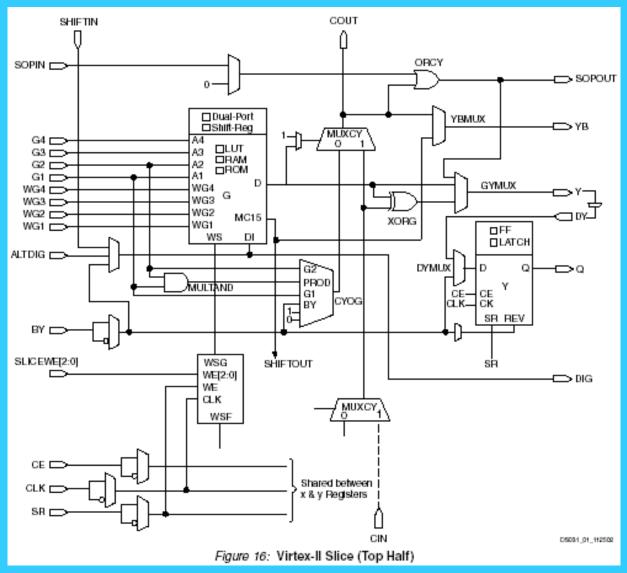




#### Virtex 2 Pro

- Cells
- On-chip processors (Power-PC) offer potential for on-chip ES
- HW/SW co-design

#### Virtex-II slice



A Combined LUT/MUX FPGA Cell

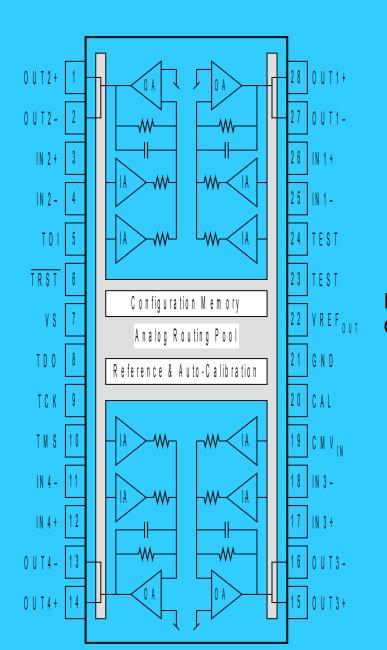
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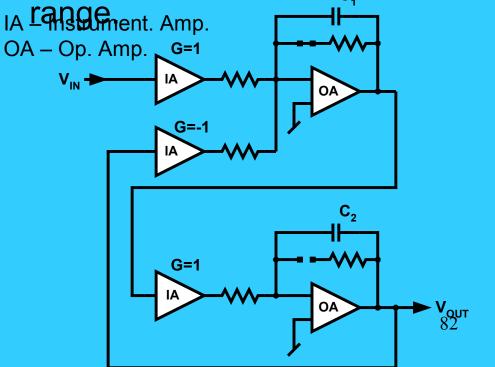
### Motorola Field Programmable Analog Array

- Coarse-grained analog programmable array;
- Each cell consists of an operational amplifiers, internally connected through switching capacitors;
- Each cell programmed by ~300 bits, which determine capacitance values and switching;
- Total of 20 cells;
- Evolutionary experiments to synthesize low-pass filters, oscillators, half-wave rectifiers, gain circuits and adders.

#### Lattice ispPAC10



- four programmable analog modules and a programmable interconnection system
- can be configured to implement 2<sup>nd</sup> and 4<sup>th</sup> order active LP and BP filters in the 10 Khz—100 Khz



# Characteristics of AN220E04 FPAA from Anadigm

- The AN220E04 chip consists of a 2 x 2 matrix of fully configurable, switched capacitor configurable analog blocks (CABs), enmeshed in a fabric of programmable interconnect resources;
- Flexible platform for signal conditioning, allowing the configuration of many important high level building blocks called CAM (configurable analog modules) such as oscillators, adders, and amplifiers
- Design based on previous FPAA chip fabricated by Motorola in 1998, the MPAA020 with 20 cells and 6864 programming bits;
- Improvements from earlier versions:
  - Fully differential architecture;
  - Dynamic Reconfiguration (Two memories, shadow and configurations SRAM);
  - Higher bandwidth: 2MHz;
- However there are less cells compared to the Motorola chip;

#### Anadigm Vortex

- Switched capacitors
  - Can act like big resistors
  - Good thermal stability
  - Easy to match manufacturing variations in ratios
  - Can do things like "negative resistance" & rectifiers without diode drops

- Chip
  - Sampled data, analog value
  - Can be reconfigured quickly & flexibly by host μP & itself
  - Good software support; aims to bring FPGA advantages to analog
  - 20 cells, configurable IO

Internal reprogrammable routing impedances and switched capacitor circuit architecture using this operational amplifier limit the effective usable bandwidth of a circuit realized in the FPAA to less than 2MHz

#### Anadigm FPAA

• Library of analog functions implemented in the Configurable Analog Blocks: Filters (Butterworth, Chebyshev, Elliptic), oscillators, amplifiers, adders, user-defined input-to-output transfer functions etc;

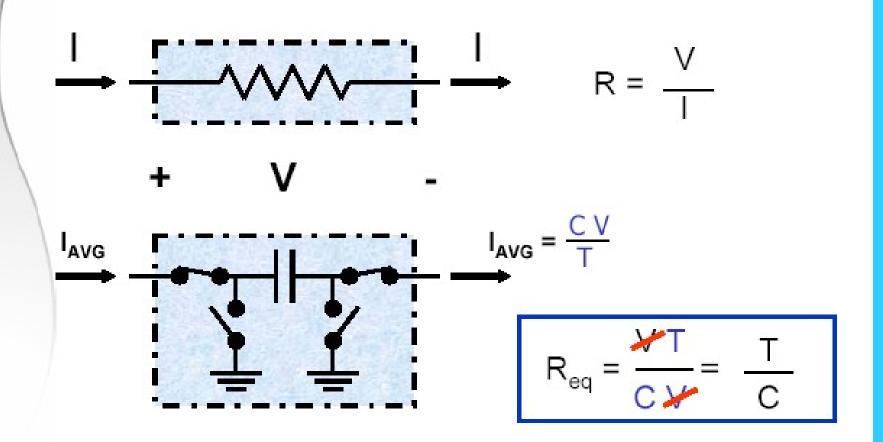
#### • Configuration:

- data downloaded from PC using RS232;
- Self contained system: EPROM

#### Vendor suggested applications:

- Adaptive filtering and control;
- Adaptive DSP front-end;
- Self-calibrating systems;
- Compensation for aging of systems components;
- Ultra-low frequency signal conditioning.

#### The Switched Capacitor as a "Resistor"





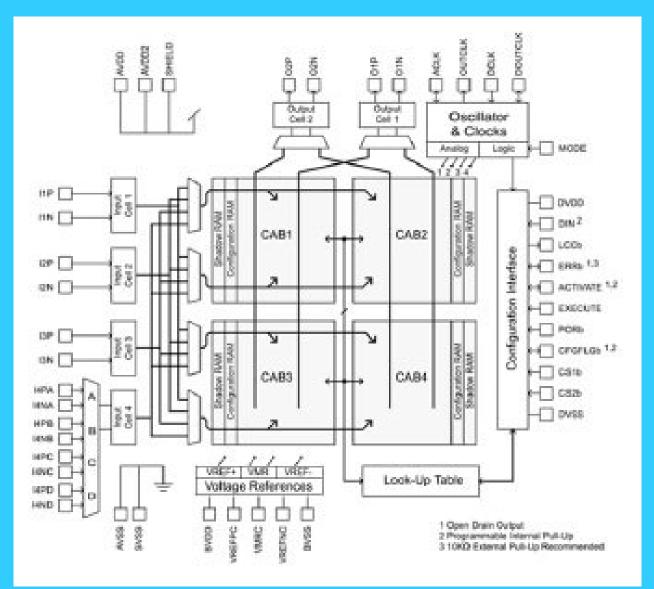
### Overview of Anadigm AN220E04 chip

With the AN220E04 dynamically reconfigurable field programmable analog array, you can integrate analog signal conditioning and processing functions into an offthe-shelf, pre-tested device that interacts with other parts of the system through software, putting analog under the absolute control of the system. Based on a fully differential switched capacitor architecture, Anadigm®'s second-generation AN220E04 brings you a new level of device functionality and performance. Compared with our first-generation FPAAs, the AN220E04 provides a significantly improved dynamic performance as well as higher bandwidth. The device also incorporates an 8-bit SAR-based ADC and a 256-byte LUT. Combined, you can use these features to implement complex, non-linear analog functions such as sensor response linearization, arbitrary waveform synthesis, signal-dependent functions, analog multiplication, and signal companding.

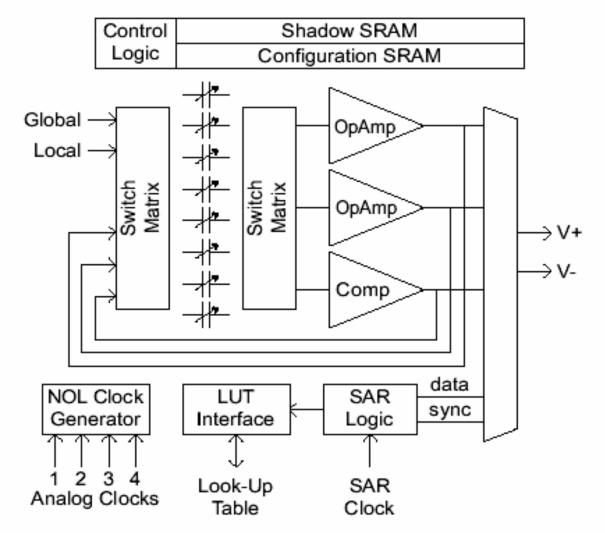
#### Dynamic reconfiguration

Using dynamic reconfiguration, you can manipulate the loop response of your design: change filter characteristics (even the order) in response to changing environmental conditions, page functions in and out in sync with MUX settings, or simply adjust coefficients. All this without interrupting the operation of the FPAA, and all under control of automatically-generated software which is deployed using the same simple "drag-and-drop" approach as the circuit design itself.

#### Architecture of AN220E04 FPAA

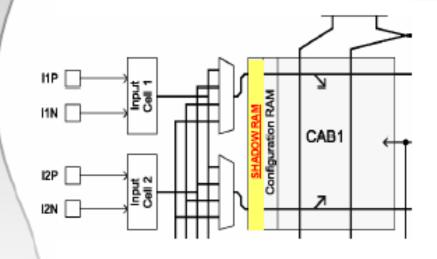


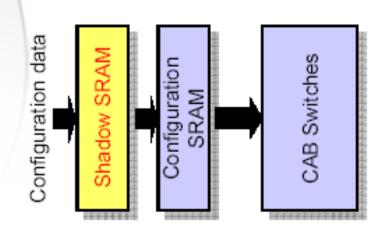
#### The Anadigmvortex CAB at a Glance





#### Dynamic Reconfiguration





#### Features:

- Each CAB has two RAM blocks
  - Configuration SRAM
  - Shadow SRAM
- After power-up, data moves from the outside world
  - To the Shadow SRAM
  - Then to the Configuration SRAM
- While the device is operating
  - The contents of the Shadow SRAM can be updated without impacting device operation
- Shadow SRAM contents can be transferred to Configuration SRAM 'on-the-fly'



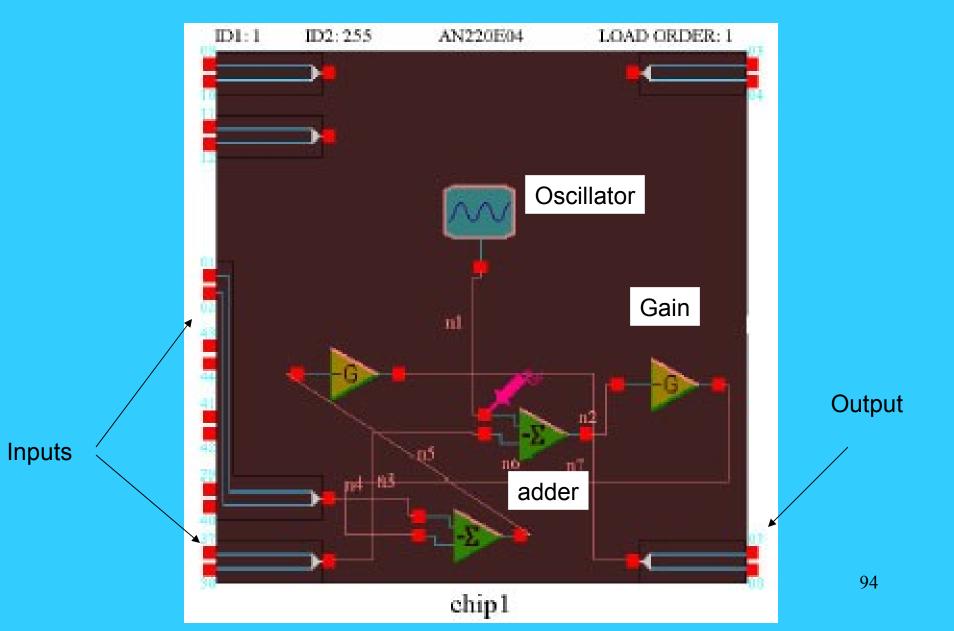
#### More on AN220E04

- The four configurable analog blocks (CABs) in the product -- that is the bits that do the processing -- are based on switched-capacitor array technology acquired by Motorola from Pilkington in the UK (a major glass manufacturer.) Anadigm was subsequently spun off as a venture-backed company. Obviously the use of switched-capacitor technology inevitably leads to limitations in the frequency performance that can be achieved but a lot of the world's products operate at speeds of audio frequencies and lower.
- There are four analog input cells, all of which are differential (but can be operated single-ended), and the fourth input actually has a 4:1 differential input multiplexer driving it. This, of course, is the ideal connection for slow sensor interfacing. The cells have programmable anti-aliasing filters with a high-gain amplifier (with optional chopper stabilizer mode); the high precision input range is 0.5 to 3.5 V single-ended, up to 6.0 V differential and the chopper reduces the input offset from 15 mV (max.) down to 100 uV (max.)
- Through a crossover system all the inputs can be associated with any multiple (programmable interconnect resources, the company calls them) of the CABs and those in turn drive either (or both) of the output cells, which have the same ranges as the inputs. The four CABs share a single look-up table which is driven from a configuration interface. The 256 byte look-up table can be used to generate arbitrary signals or be used as a gamma corrector to linearize a signal, or to define a transfer function. Non-linear functions can be defined with an 8-bit SAR ADC in loop to the table. Clocks and three different voltage references are also available. Each of the four CABs has both shadow and configuration RAM, allowing new settings to be loaded in the shadow RAM before being implemented by transfer to the configuration RAM.
- acquisitionZONE Products for the week of September 9, 2002
- AN220E04: Anadigm Ships Dynamically-Reconfigurable Field-Programmable Analog Array Allows Rapid Analog Design Implementation and On-the-Fly Reconfiguration

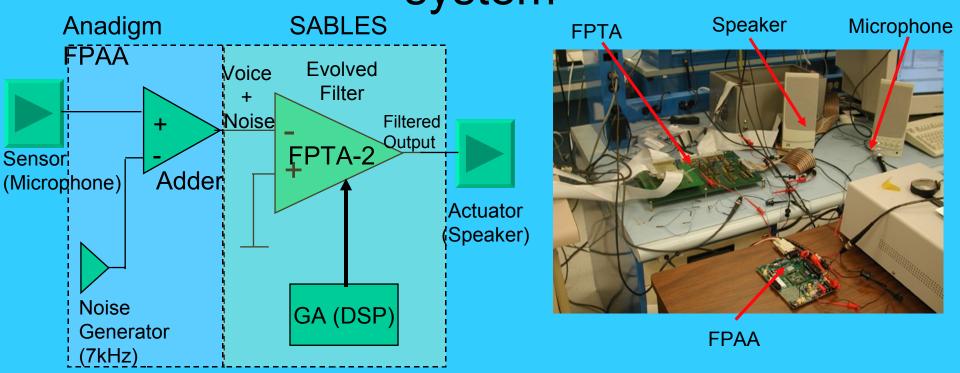
#### More on AN220E04

- Frequency maxes out at 2 MHz while clocks can be run at up to 40 MHz. The numbers are good enough for quite high-quality audio work with THD down at 80 dB and audio band SNR at 100 dB (broadband is 80 dB), crosstalk is better than 70 dB and the input amplifiers have a bandwidth of 170 MHz and a slew rate of better than 150 V/µs -- considerable improvements over the initial product offering (the AN10E400) as well as adding the dynamic reconfigurability.
- Power consumption of the 5-V parts varies with the amount of IC in use but ranges from about 25 to 60 mA in a low-power mode and 75 to 200 mA in the full-power mode.
- Applications range from sensing of all kinds to industrial control, medical monitors, signal conditioning, and filtering of many kinds. The dynamic reconfigurability can be used specifically in complex test equipment variables, and the use of the same device with slightly different programming can give OEMs the base for offering products with varying levels of performance from one design.
- The AN220E04 is in production in a QFP-44 and is priced at \$15 in 10-k piece lots. An evaluation kit complete with entry-level software and documentation is available for \$499. A multimedia demonstration of the EDA tool can be viewed on the company's web site. www.anadigm.com
- http://www.analogzone.com/acqp0909.htm

### Anadigm Designer Schematic Software



Example of hybrid FPAA –FPTA system

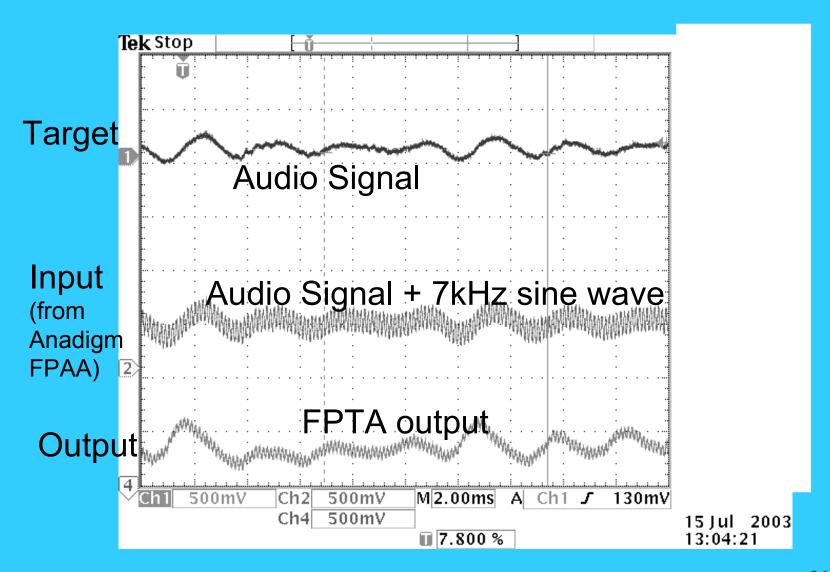


Application: EHW for Sensing Real-Time Noise Elimination from Audio Signal

#### DSP + FPTA (Example of Application)

- Microphone acquires a voice signal coming from a radio in real-time which is mixed with a noise signal and conditioned for the FPTA-2 (shift the DC value)
- FPTA-2 is evolved to separate the two signals

#### EHW Platform for Sensing

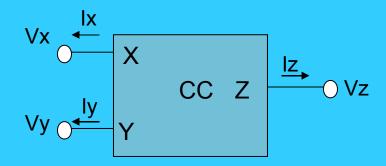


#### FPAA Challenges

- Accuracy (device matching);
- Digital noise (clock feedthrough);
- Analog noise (power supply, thermal, shot, 1/ f noise);
- Bandwidth limitations:
  - Most designs: around 100kHz;
  - Zetex: 4 MHz
  - Anadigm: 2MHz

### Research FPAA with current conveyors

• Gaudet and Gulak (University of Toronto): Use of current conveyors instead of OpAmps to achieve CMOS FPAAs operating at 10MHz bandwidths.



- Switch resistance has little effect on current-mode circuits;
- When a voltage is applied at node Y, that voltage is replicated at node X. This is similar to the virtual short of an OpAmp, but there is no need for negative feedback to achieve it. When current is injected into node X, that same current gets copied into node Z.
- Continuous time analog functions can be realized by connecting other elements to the various terminals of the current conveyor.
- In addition to bandwidth, current conveyors are advantageous compared to OpAmps, due to the fact that they do not require compensation.

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#### 2. Reconfigurable and Morphable Hardware

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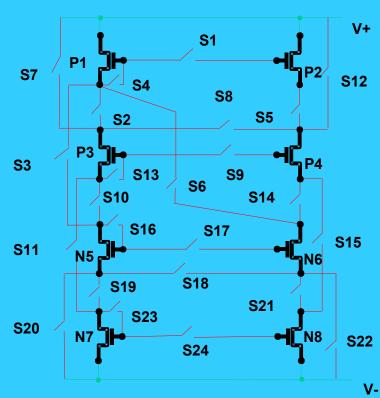
99

#### Why Custom

Programmable analog only allowed configuration around OpAmp level. There are many interesting circuits topologies to evolve below this level.

**Evolution-oriented devices** 

- can reprogram many times
- can understand what's inside
- Flexible programmability
- Example: JPL PTA,
- Reconfigurable at transistor level
- Both analog and digital



#### **EORA Characteristics**

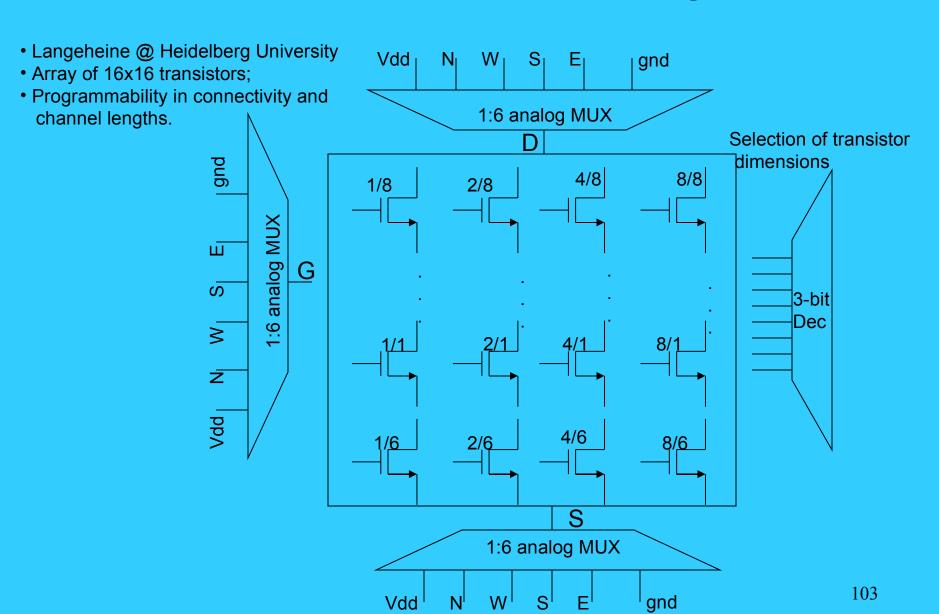
- programmable granularity (at least for experimental work in EHW, it appears a good choice to build reconfigurable hardware based on elements of the lowest level of granularity.
- transparent architectures, allowing the analysis and simulation of the evolved circuits.
- robust enough not to be damaged by any bitstring configuration existent in the search space, potentially sampled by evolution.
- should allow evolution of both analog and digital functions.

#### Survey of various analog reconfigurable platforms

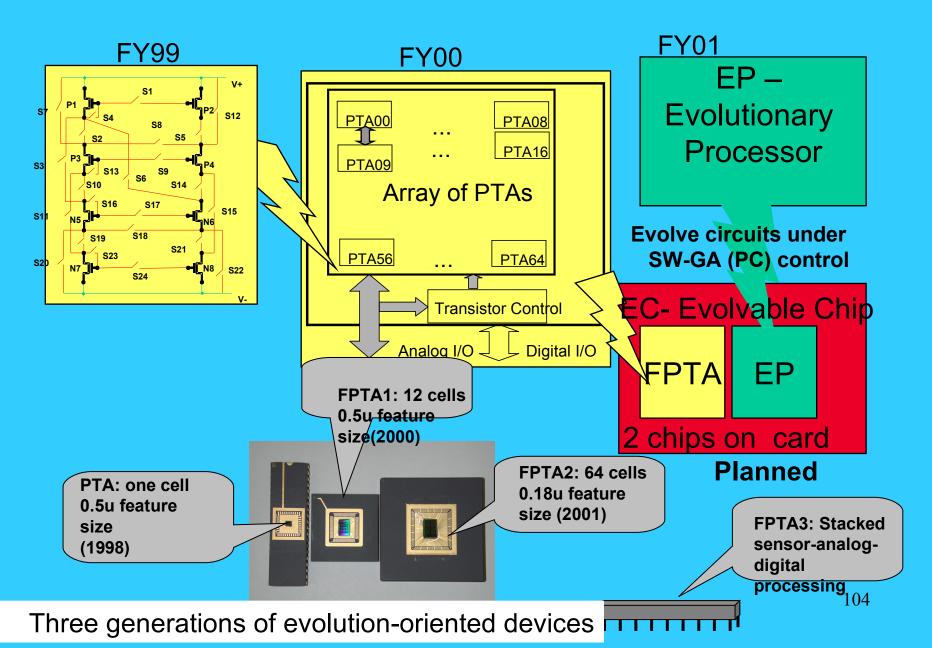
Feature /Device	TRAC	VORTEX	PALMO	EM	Lattice
Granularity	coarse	coarse	coarse	fine	coarse
Protection	NA	software tools	software/ hardware	switches parasitics	NA
Circuit Download	parallel port	serial port	serial port	ISA bus	serial port
Proprietary Information	NA	Yes	NA	No	Yes
Search Space	NA	~2 <sup>300</sup> /cell	NA	$10^{420}$	NA
Technology	CMOS	CMOS	BiCMOS	Board level	CMOS

(NA – Information not available).

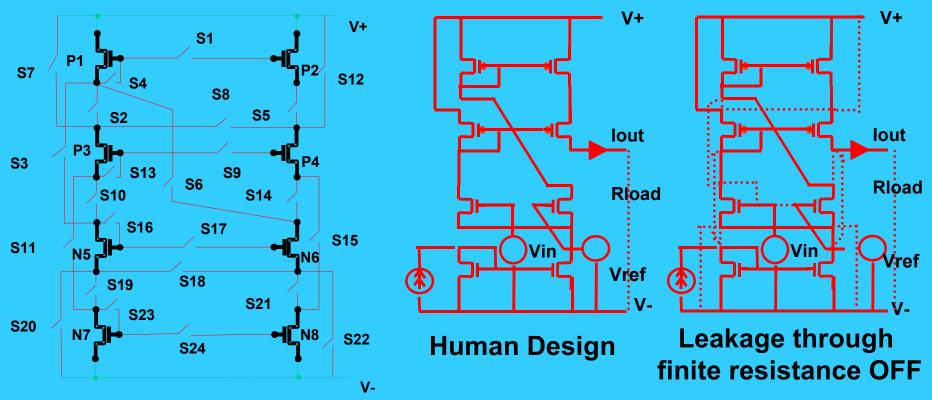
#### FPTA of U. Heldelberg



#### Toward an evolvable SOC



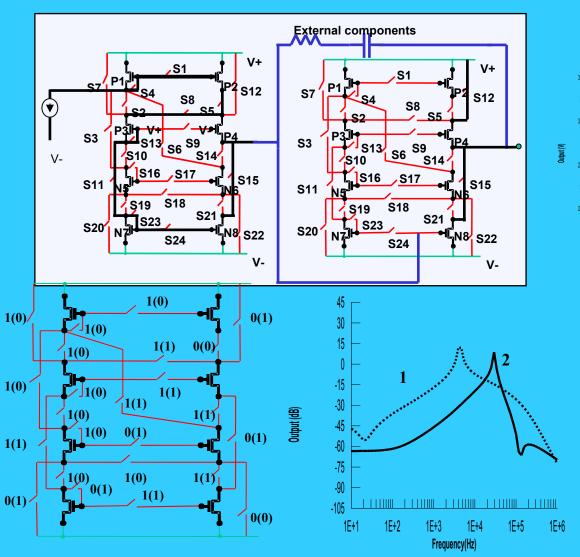
#### Programmable Transistor Array Cell – FPTA0

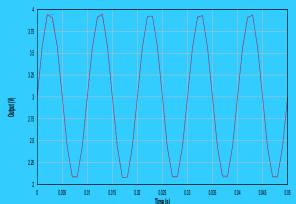


- 24 programmable switches: sufficient number for meaningful topologies
- Chromosomes give the value HIGH-LOW (not only ON-OFF) of the switches
- All the terminals are connected via switches to expansion terminals
- CMOS  $(0.5 \mu)$  MOSIS



#### Op.Amp, Filters Mapped into PTA cells





OA response, sine wave input: Red - Without switches

Blue - With switches.

#### Filter Characteristics:

Configuration 1:

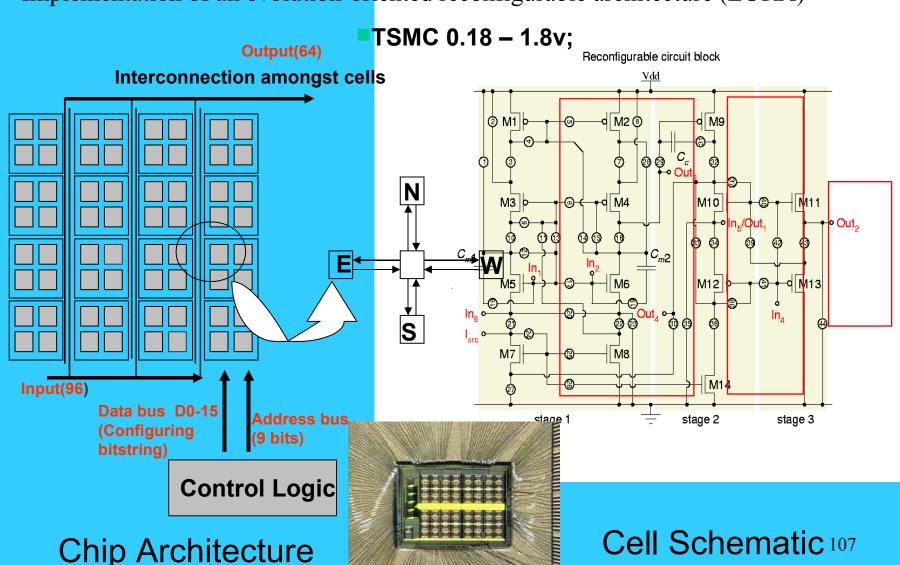
Filter with 11dB gain at 5kHz, roll-off about -30dB/dec.

• Configuration 2 :

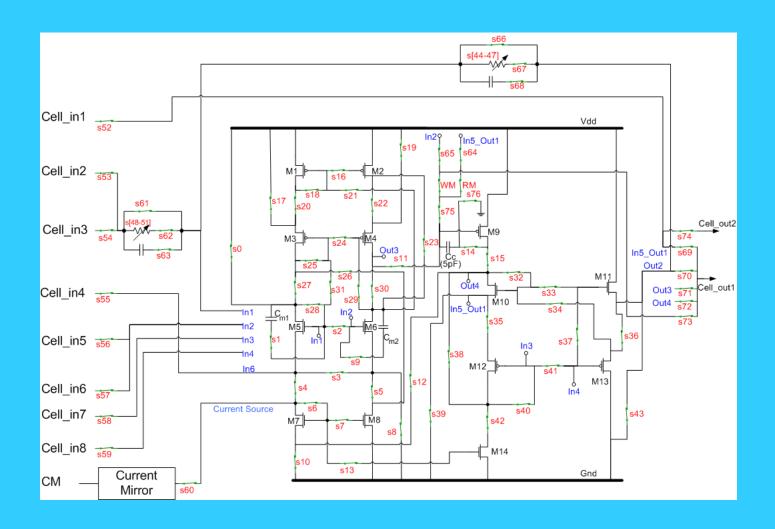
Filter with 9dB gain at 25kHz, roll-off about -40dB/dec.

## Programmable Transistor Array

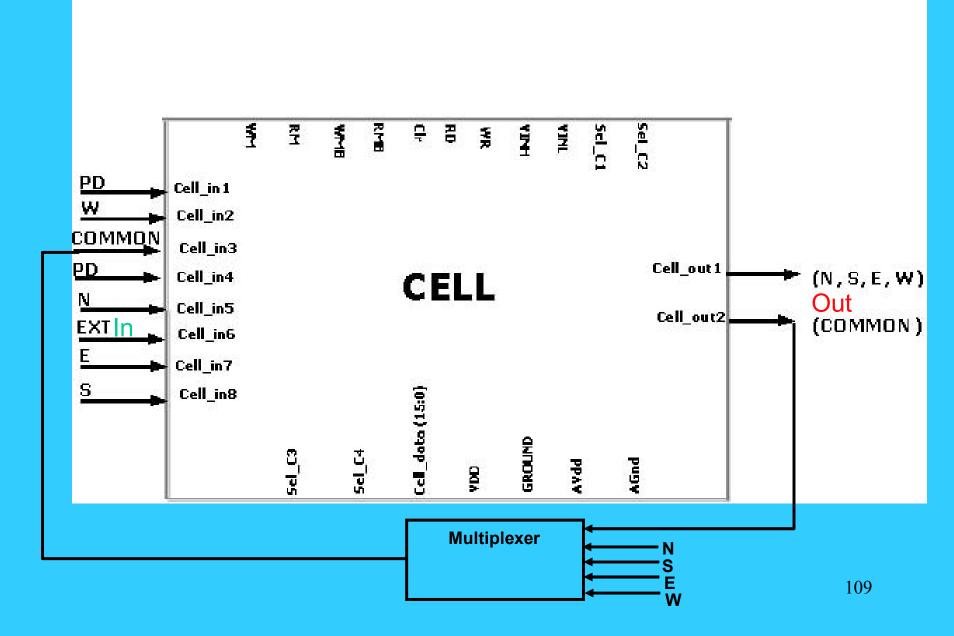
Implementation of an evolution-oriented reconfigurable architecture (EORA)



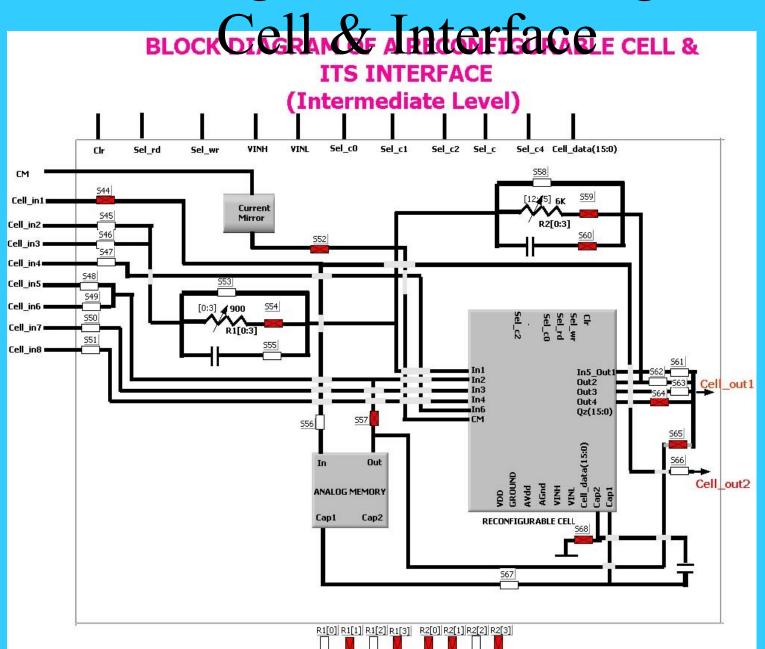
## JPL FPTA2 Cell Schematic



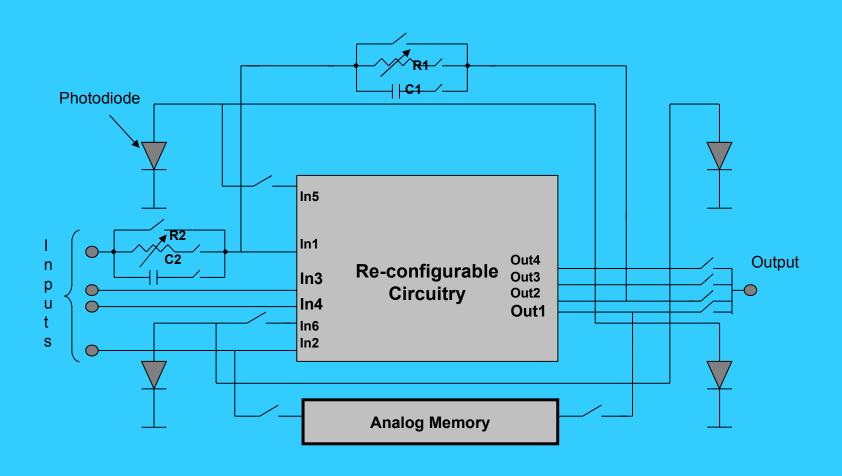
## Reconfigurable Cell (Top Level)



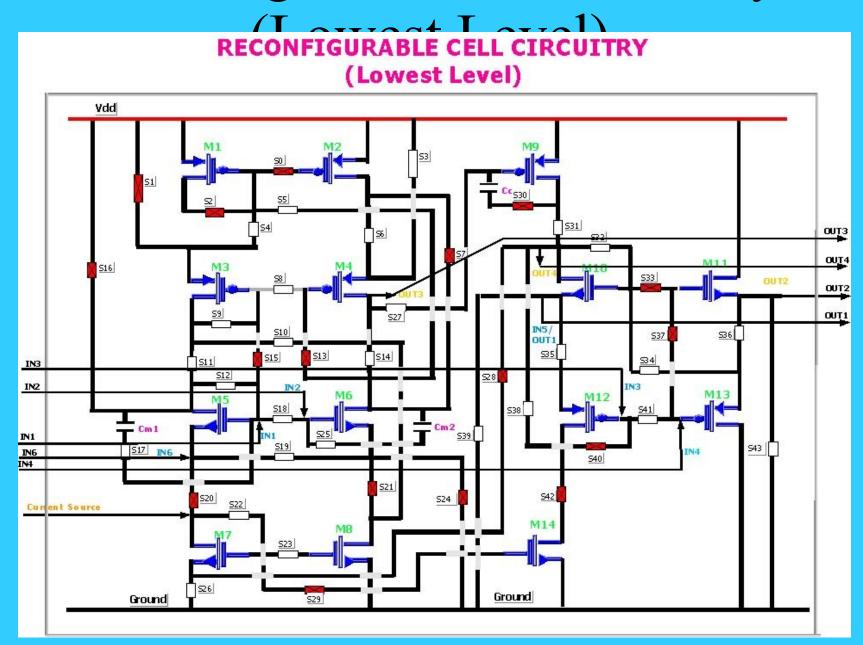
## Block Diagram of Reconfigurable



# Block Diagram of Reconfigurable Cell & Interface

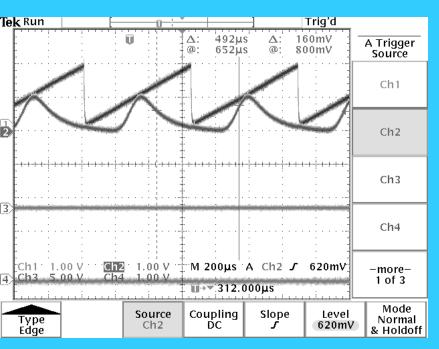


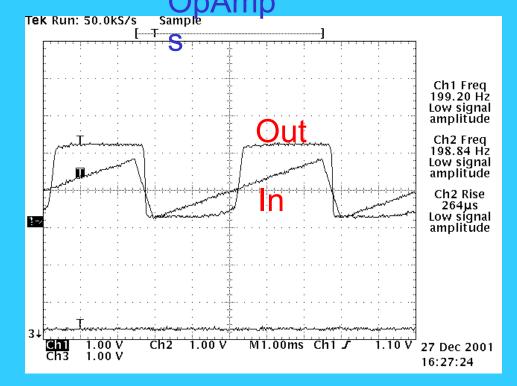
## Reconfigurable Cell Circuitry



#### FPTA2 - Tested Circuits

Gaussian





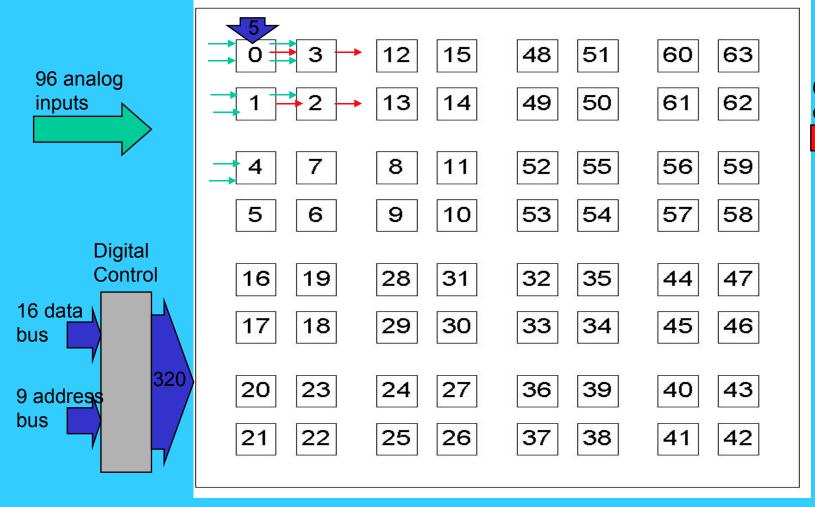
- FPTA: cell 1
- Inputs:
  - In1, In2
  - ramp 0 to 2 Volt
  - Frequency: 3 KHz
- Output: Out3

- FPTA: cell 1
- Inputs:
  - differential inputs
  - In1(In) and In2(0.9Volt)
  - Frequency: 200Hz (up to 100KHz)
- Output: Out2

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## Chip Diagram

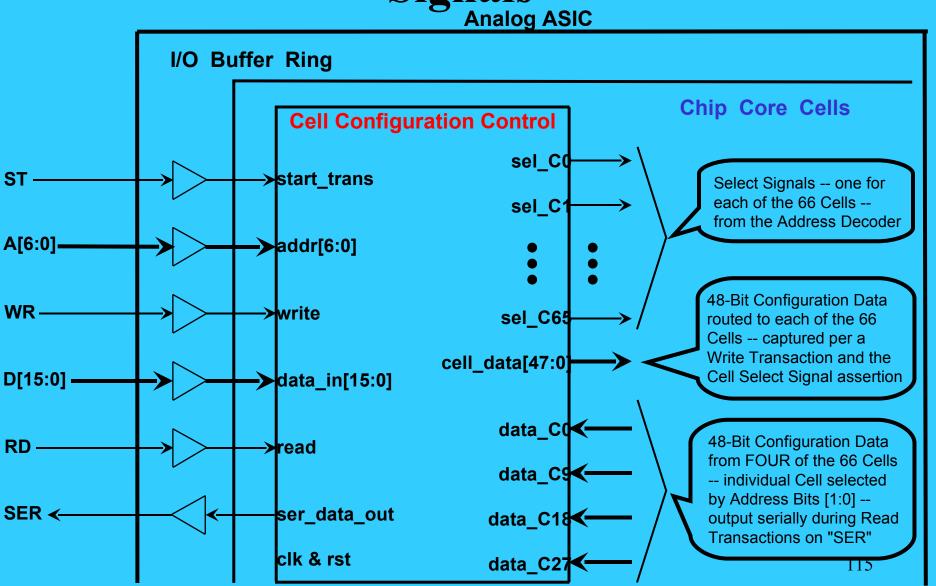
## Chip Diagram (cell numbering)



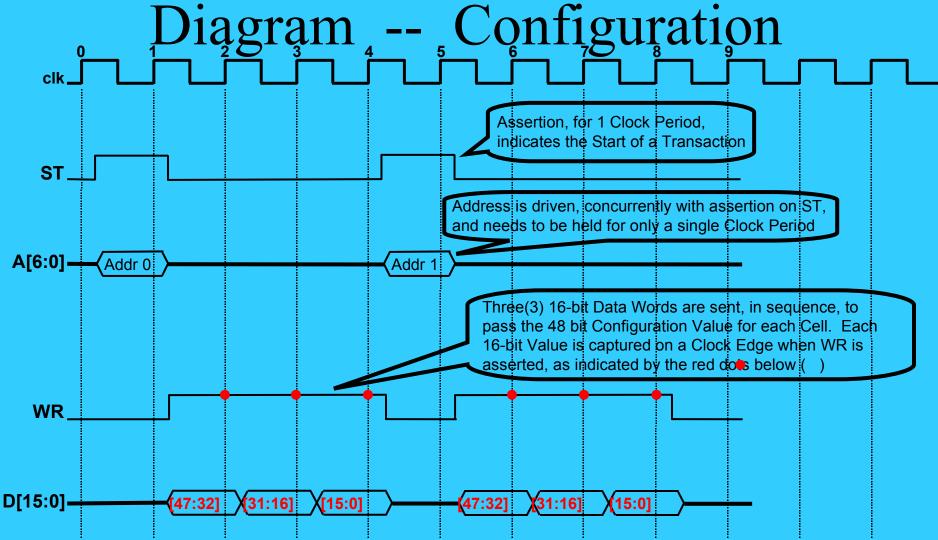
64 analog outputs

## **External Port Listing & Internal**

Signals



## WRITE Protocol Timing



Each Write Transaction, for Configuration, takes 4 Clock Periods. The 1st clock Period is for the Start Transaction signal to assert, "ST", and the Address to be drive, "A". During the subsequent 3 Clock 肾喉jods, 16-bits of Data are Written, to comprise the 48-bit Configuration Value for each internal Analog Cell